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Subject: Something similar to a "Widget\_Container" ?  
Posted by [Antonio Santiago](#) on Wed, 25 Feb 2004 08:04:01 GMT  
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Hi, folks.

Is there some widget similar like other GUI libraries (like GTK and gtk\_box) to positioning another widgets as if it where a table. That is, similar at the behavior of "grid\_layout" at "widget\_base" but without set the "boxes" to the maximum dimension of the greatest child

Thanks.

(I'm working on a possible solution. )

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Subject: Re: Something similar to a "Widget\_Container" ?  
Posted by [Antonio Santiago](#) on Thu, 26 Feb 2004 18:01:48 GMT  
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(First of all, sorry about my poor english)

Sorry, but i didnt want to say that you could understand in my last message.

I mean about a widget like gtk\_box in GTK+ libraries.  
That is, I define a widget with an "invisible table", and then i put other widget inside this at different position.

Example:

"boxtable" of 3x2 positions. Then i put on boxtable[1,2] a button and on position boxtable[0,1] another widget or another boxtable.

Well, i am just finished a possible usefull thing like that, if for someone can be usefull i will happy. Well, i will happy instead it's not :)

Bye.

Antonio Santiago wrote:

> Hi, folks.

>

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> gtk\_box) to positioning another widgets as if it where a table. That is,  
> similar at the behavior of "grid\_layout" at "widget\_base" but without  
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> Thanks.  
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> (I'm working on a possible solution. )  
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