
Subject: Re: About XVolume example !!!

Posted by [David Fanning](#) on Fri, 05 Mar 2004 16:15:30 GMT

[View Forum Message](#) <> [Reply to Message](#)

Antonio Santiago writes:

> anybody knows which part of code at 'xvolume' example makes a volume to
> a wire surface.
> At 'xvolume' you can pass a 3D data and it represents in the screen with
> possibility to rotate, scale and so on. I have been seeing the code of
> xvolume and some classes it use (IDLexVolview, IDLexObjview, ...) but i
> can find wich part of code makes the "conversion" from volume to a
> "wired volume".

Where have you been seeing this, Antonio? I can't find any evidence that XVOLUME can do wire volumes. Have you been looking at iVolume and thinking it is XVOLUME?

Cheers,

David

--

David Fanning, Ph.D.

Fanning Software Consulting

Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Subject: Re: About XVolume example !!!

Posted by [Antonio Santiago](#) on Fri, 05 Mar 2004 17:19:09 GMT

[View Forum Message](#) <> [Reply to Message](#)

Sorry, I mean that in 'xvolume' example when a move a volume in space, it seems as a wired volume (or wired surface, i dont know i'm very bad english writter, sorry ;)

I want to say that, how can i or how xvolume does this "transformation" to make that volume seems a "wired volume" ?

Bye

David Fanning wrote:

> Antonio Santiago writes:
>
>

>> anybody knows which part of code at 'xvolume' example makes a volume to
>> a wire surface.
>> At 'xvolume' you can pass a 3D data and it represents in the screen with
>> possibility to rotate, scale and so on. I have been seeing the code of
>> xvolume and some classes it use (IDLexVolview, IDLexObjview, ...) but i
>> can find wich part of code makes the "conversion" from volume to a
>> "wired volume".
>
>
> Where have you been seeing this, Antonio? I can't find any
> evidence that XVOLUME can do wire volumes. Have you been
> looking at iVolume and thinking it is XVOLUME?
>
> Cheers,
>
> David
