
Subject: Re: PV-WAVE & ZX card
Posted by [greg](#) on Thu, 14 Jul 1994 23:55:05 GMT
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I ran into this too, except with a GS card (24-bit) on a Sparc 2. A Spac LX with a GX+ (8-bit) card beats the pants off my machine in animation and display speed. Even when running IDL on my Sparc 2 and displaying OVER THE NETWORK on the LX is faster than displaying locally ;-(. IDL must be unoptimized for 24-bit cards.

Greg.

P.S. I'd be interested in fixes too.

In article <303laf\$[n1u@wegener.ems.psu.edu](#)>, [tim@pnge.psu.edu](#) (Timothy E. Kohler) writes:
> We recently purchased a SPARCstation 20 with a ZX card. Instead of realizing increased
> graphics permformance, we lost. During one test, a GX card gave ~70 frames/second during
> the animation. The ZX card gave ~8 frames/second. Has anyone else noticed this? Any
> suggested fixes?

>

> Thanks.

>

> Tim Kohler

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Subject: Re: PV-WAVE & ZX card
Posted by [mtasler](#) on Mon, 18 Jul 1994 08:54:03 GMT
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I had some similar problems using PV-Wave widgets on an HP CRX24/Z. The animation speed before and after the installation of the CRX24/Z graphics board wasn't any different. The solution I found, was to set the keyword /pixmap, when calling the widgets. This caused a dramatic increase in animation speed. However for some mysterious reason, a black image appear in the cine-loop, which caused some flashing effect. :(

Martin Tasler
