
Subject: Re: Widgets in VM

Posted by [David Fanning](#) on Fri, 05 Mar 2004 18:41:33 GMT

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Antonis writes:

> I recently started using VM and it gives me a bit of headache... I
> have a .prj with one application which creates a main widget and when
> certain buttons are pressed it launches secondary widgets which get
> the info from the user and return back to the program flow. In proper
> IDL environment it runs perfectly.
> (I am not using /NO_BLOCK or /MODAL in XMANAGER.) When I run the .sav
> version and a secondary widget is launched, after its destruction, it
> does not return back to the program to process the new info, it just
> stops until I launch again the same widget, only then goes back but of
> course it also re-launches the widget.
> If the above are not very confusing and anybody out there knows the
> reason, I would appreciate to tell be what I am doing wrong.

I'm afraid you are going to have to learn how to write a proper modal widget. You can't rely on blocking in the VM. Sorry. :-)

These articles might help:

http://www.dfanning.com/widget_tips/modal_blocking.html
http://www.dfanning.com/widget_tips/popup.html

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Subject: Re: Widgets in VM

Posted by [akalemis](#) on Mon, 08 Mar 2004 10:02:41 GMT

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Thanks David the references were very useful as well as chapter 13 of your book, I am trying now to "modalise" my widgets. I encountered another issue that of EXECUTE command. RSI's Interfile reader (READ_INTERFILE) uses it and I had to find a way around it so as to work in VM environment. This issue worries me though that more routines from RSI might use EXECUTE...

Thanks again,
Antonis
