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Subject: Re: IDL 6.0.x crashes on mac os x?

Posted by [K. Bowman](#) on Fri, 30 Apr 2004 22:34:24 GMT

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In article <eda30d78.0404301420.4b79e3b2@posting.google.com>,  
GrahamWilsonCA@yahoo.ca (Graham) wrote:

> Is anyone else having problems getting IDL to behave with Apple's X11  
> using object graphics? As it stands, I cannot get IDL to display  
> fonts using David's fsc\_surface program. Likewise, a while a  
> left-click will rotate the surface on my linux machines, it crashes  
> X11 under os x which takes IDL with it!

I've been using OS X 10.3.3 and Apple's X11 with XVOLUME with no  
problems on both my Powerbook and my G4. I can drag and rotate with the  
left button (Microsoft 2-button mouse). I have "emulate three button  
mouse" checked in X11 preferences. There isn't really anything else to  
configure in X11.

It must be fsc\_surface. ;-)

Ken Bowman

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Subject: Re: IDL 6.0.x crashes on mac os x?

Posted by [mperrin+news](#) on Fri, 30 Apr 2004 22:43:50 GMT

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Kenneth Bowman <k-bowman@null.tamu.edu> wrote:

> In article <eda30d78.0404301420.4b79e3b2@posting.google.com>,  
> GrahamWilsonCA@yahoo.ca (Graham) wrote:

>

>> Is anyone else having problems getting IDL to behave with Apple's X11  
>> using object graphics? As it stands, I cannot get IDL to display  
>> fonts using David's fsc\_surface program. Likewise, a while a  
>> left-click will rotate the surface on my linux machines, it crashes  
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>

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> problems on both my Powerbook and my G4. I can drag and rotate with the  
> left button (Microsoft 2-button mouse). I have "emulate three button  
> mouse" checked in X11 preferences. There isn't really anything else to  
> configure in X11.

>

> It must be fsc\_surface. ;-)

Nope. :-) fsc\_surface works just fine for me - OS X 10.3.3 and Apple's  
X11 on a PowerBook G4.

- Marshall

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Subject: Re: IDL 6.0.x crashes on mac os x?  
Posted by [MKatz843](#) on Sat, 01 May 2004 06:17:40 GMT  
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> It must be fsc\_surface. ;-)

I second the assertion that fsc\_surface can work perfectly on Mac OS X 10.3.3 (Thanks, David!) I'd be happy to share X11 configuration information if you can't get your system to work.

M. Katz

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Subject: Re: IDL 6.0.x crashes on mac os x?  
Posted by [GrahamWilsonCA](#) on Sat, 01 May 2004 11:16:33 GMT  
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MKatz843@onebox.com (M. Katz) wrote in message news:

>> It must be fsc\_surface. ;-)

>

> I second the assertion that fsc\_surface can work perfectly on Mac OS X  
> 10.3.3 (Thanks, David!) I'd be happy to share X11 configuration  
> information if you can't get your system to work.

>

> M. Katz

Thanks all. It seems the trick is to use the IDL installation CD rather than the ENVI 4.0 download package. Both packages contain IDL but the latter seems to be very unstable on my G5. I don't know how this will affect envi, but I don't really use it much anyways...

Graham

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