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Subject: blank window pops up after exit xmovie  
Posted by [biophys](#) on Sat, 10 Jul 2004 01:41:37 GMT  
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Hi, David

I'm a newbie with widget programing. I was trying to call your xmovie as triggered by a widget\_button in the main program. After I exit the xmovie there 's only the main program with a draw widget and several buttons left. But then if I click on the draw widget, a blank window pops up. Will you be able to explain what's wrong with my program? What should I do to avoid having this "window,0" pop-up?

Thanks a lot!

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