Subject: Translate characters/string size to data/normal coordinates? Posted by ellips on Thu, 29 Jul 2004 15:07:37 GMT

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Is there any way to know the position of characters written to a device with xyouts? I'd like to do an xyouts but clear anything drawn underneath the text first with a polyfill.

I can do it by trial and error but I could generalize it if I could translate characters to width and height in data or normal coordinates. I suppose this would change with !p.charsize/charsize/font selection.

Any ideas?

Thanks, John K.