
Subject: iTools split personality (was Re: Subclassing from IDLitTool ??)

Posted by [Wayne Landsman](#) on Fri, 03 Sep 2004 18:24:11 GMT

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- > David Fanning wrote:
- > I've heard of people outside of RSI who *are*
- > writing iTool programs, but they seem to be creating
- > their own help files and documentation as they go.
- > Maybe they will share it with RSI when they are
- > finished. :-)

I recently received an iTools brochure from RSI, which included the following quote from a satisfied user.... ;-)

"The iTools system is extremely well thought out. There is no question that having an object framework like this will shorten the time it takes to develop new Object Graphics tools"

David Fanning, Fanning Software Consulting

Cheers, --Wayne

P.S. My question about iTools is -- why a third graphics system? I was just getting used to object graphics when I learned that the IDL expert programmer now needs to be proficient in direct graphics, object graphics, and iTool graphics.

Subject: Re: iTools split personality (was Re: Subclassing from IDLitTool ??)

Posted by [Michael Wallace](#) on Tue, 07 Sep 2004 13:24:35 GMT

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- > P.S. My question about iTools is -- why a third graphics system? I
- > was just getting used to object graphics when I learned that the IDL
- > expert programmer now needs to be proficient in direct graphics, object
- > graphics, and iTool graphics.

iTools is a third graphics system? I thought iTools were just graphics fluff that was an extension of object graphics. Do I have this wrong? Is iTools the wave of the future that I should be learning instead of all the ins and outs of object graphics? From all that I have seen of iTools, they are pretty useless.* I'd love to have someone tell me otherwise.

* -- 99% of what I use IDL for is automated processing so I never deal with GUI design or clicky things.