
Subject: Re: Checked Entries in a GUI Pulldown menu
Posted by [David Fanning](#) on Thu, 02 Sep 2004 15:51:37 GMT
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Florian Meyer writes:

```
> I have a Problem checking and unchecking Entries in a Pulldownmenu.  
> I created a pulldownmenu like this:  
>  
> tlb=WIDGET_BASE(/TLB_KILL_REQUEST_EVENTS,mbar=menu)  
>   butid=WIDGET_BUTTON(pdRegelung,value='xy',uvalue='xy',/CHECK ED_MENU)  
>  
> In the Eventhandler IDL jumps to 'XY' via a CASE comand, when the  
> Button is pressed:  
>  
> 'XY': begin  
>   widget_control,info1.butspritzenregid,/set_button  
>   end  
>  
> Then the Button is checked.....  
> So far it works as I want, but how can I...  
> 1) Uncheck the Button ??  
> 2) Read out if it is checked or not???  
>  
> It remains checked, even when I press it again, and the event.select  
> value always is 1.
```

Here is an article and access to an example program:

http://www.dfanning.com/widget_tips/checkmarks.html

Cheers,

David

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David Fanning, Ph.D.
Fanning Software Consulting, Inc.
Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Subject: Re: Checked Entries in a GUI Pulldown menu
Posted by [Antonio Santiago](#) on Thu, 02 Sep 2004 16:37:32 GMT
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With WIDGET_INFO :)

Florian Meyer wrote:

```
> Hi,  
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> 2) Read out if it is checked or not???  
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> It remains checked, even when I press it again, and the event.select  
> value always is 1.  
>  
> Thanks for helping!  
> Bye  
> Florian
```
