Subject: ION: video?

Posted by sandrokan on Mon, 13 Sep 2004 09:16:57 GMT

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Dear all,

I got an ION script that pushes an image from my server to the remote user with a call to

TV.

Is it possible to substitute, inside this script, this TV calling with some call to a routine that shows a video (animated gif, mpg or other)? Of course I can save the video somewhere and then pass just the file.address,

but I'm wondering if is it possible somehow else.

Thank you very much in advantage,

Ale

Subject: Re: ION: video?

Posted by Rick Towler on Wed, 15 Sep 2004 18:42:21 GMT

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sandrokan wrote:

- > Dear all,
- > I got an ION script that pushes an image from my server to the remote user
- > with a call to TV.
- > Is it possible to substitute, inside this script, this TV calling with some
- > call to a routine that shows a video (animated gif, mpg or other)?
- > Of course I can save the video somewhere and then pass just the
- > file.address, but I'm wondering if is it possible somehow else.

It depends on what you mean by "shows a video".

Check out the ION_OBJECT tag (added in 1.6?) that lets you insert varied content into a page (including .avi or .mpg files).

Also, ION_IMAGE should work with animated .gifs (but you'll need to generate the animated gifs outside of IDL using maybe imagemagik).

Before the ION_OBJECT tag, I would simply save ION generated animations and VRML files with a unique name to a /tmp directory, embed the player in the output page and pass the url to the player. I would also spawn an "at" job to clean the file after a set period of time. Works great.

-Rick

Subject: Re: ION: video? Posted by sandrokan on Fri, 17 Sep 2004 13:07:36 GMT

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Thank you very much, I will try ASAP.

Regards

Ale