## Subject: Re: initial keyboard focus, tabbing and keyboard accelerators Posted by David Fanning on Tue, 19 Oct 2004 08:34:46 GMT

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### Benjamin Hornberger writes:

- > the keyboard accelerators and tab modes for widgets in IDL 6.1 are a
- > good thing to make IDL applications more intuitive and effient. However,
- > I still see quite a few limitations.

- > First, does anybody know if I can specify which widget will get the
- > initial keyboard focus when a new window is popped up?

Whichever widget you choose to set the INPUT\_FOCUS keyword on with WIDGET\_CONTROL. :-)

>

- > It would be great if I could open a popup which is supposed to collect
- > some info from the user, and right away the text field had the keyboard
- > focus. Then I could just type the value and hit "Enter" to close the
- > popup (without having to click into the text field with the mouse first).

You mean without having to program anything. Yes, it would be great. But, unfortunately, it would throw a massive number of programmers out of work. For now, we must put up with programming the whole thing itself. It is only a matter of setting the focus, and doing the right thing when you get the Enter event in your event handler. But I've written many widgets that act as you describe.

- > More features which seem to be missing or incomplete (compared to what I
- > consider "standard" at least for Windows applications):

Oh, dear. Let's not even talk about Windows. It is clear to me after only a month in Europe that LINIX is talking over the world. :-)

- > 1. When I tab into a text field which already has something written in
- > it, I would like the existing text to be highlighted already, so that I
- > can just overwrite it.

When you get a keyboard focus event in your text widget (you set it up to do so, right?), then use the SET\_TEXT\_SELECT keyword with WIDGET\_CONTROL to select whatever text is there.

If you compile fsc\_field.pro you will find an example program at the bottom. Run that and tab between the three text fields to see what I mean.

- > 3. Similarly, I would like text fields (like cw\_field or David's
- > fsc field) where I can have one letter in the label underlined. If "Alt"
- > plus that letter are pressed, the keyboard focus should jump into the
- > text field, and the existing text should be highlighted. This actually
- > applies in a similar fashion to all widgets which have a label, like
- > sliders, droplists etc.

With the exception of the underlined letter, I think this functionality can be implemented now. I agree, an underlined letter would be nice, and make it in color too, as long as you have the code opened up. :-)

- > 4. Currently, with tab mode activated, buttons with a bitmap label
- > (rather than a text label) don't show visually if they have the keyboard
- > focus (are tabbed onto). Buttons with a text label show a dotted
- > rectangle on them if they have the keyboard focus.

Tabs on Windows machines beep their heads off at you. What's up with that!? Annoying as hell. Had to turn all the sounds off on my computer to deal with it. Now that I think about it, keep that in.

Cheers,

David

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David W. Fanning, Ph.D. Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: http://www.dfanning.com/ Phone: 970-221-0438, IDL Book Orders: 1-888-461-0155

Subject: Re: initial keyboard focus, tabbing and keyboard accelerators Posted by Benjamin Hornberger on Tue, 19 Oct 2004 19:25:05 GMT View Forum Message <> Reply to Message

#### David Fanning wrote:

> Benjamin Hornberger writes:

>

>>1. When I tab into a text field which already has something written in >> it, I would like the existing text to be highlighted already, so that I >> can just overwrite it.

> >

> When you get a keyboard focus event in your text widget (you

- > set it up to do so, right?), then use the SET\_TEXT\_SELECT
- > keyword with WIDGET\_CONTROL to select whatever text is there.

>

> If you compile fsc\_field.pro you will find an example program

- > at the bottom. Run that and tab between the three text fields
- > to see what I mean.

Actually I ran into some trouble with that today. In a popup window, I want to give the initial keyboard focus to an fsc\_field widget. As David recommended, to mark the existing text I set up keyboard focus events on the fsc\_field (actually the fsc\_field's text field, whose ID I get via fsc\_field\_object -> GetTextID()). But then I got an error message from FSC\_Field::TextEvents, because it seems not to be prepared for keyboard focus events ("type" is not a valid field for keyboard focus event structures, and FSC\_Field::TextEvents uses the event.type field right away). I got around by inserting

IF tag\_names(event, /structure\_name) EQ 'WIDGET\_KBRD\_FOCUS' THEN BEGIN
 event.id = self.tlb
 return, event
ENDIF

at the beginning of FSC\_FIELD::TextEvents. This will redirect the keyboard focus event to the fsc\_field's event handler. Maybe there is a more elegant solution, but this solved the problem for me without reading the whole code ;-). David, maybe you want to include something like that into fsc\_field?

I am not sure how I can implement that currently. widget\_control, /input\_focus applies only to buttons, draw and text widgets. How can I give the keyboard focus to a list, droplist, slider or other widget besides tabbing onto them?

Thanks for any help or comments,

Benjamin

# Subject: Hang on! Re: initial keyboard focus, tabbing and keyboard accelerators Posted by David Fanning on Fri, 29 Oct 2004 13:25:08 GMT

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## David Fanning writes:

- > Oh, dear. Let's not even talk about Windows. It is clear
- > to me after only a month in Europe that LINIX is talking
- > over the world. :-)

Whoops, hang on! I may have gotten my facts wrong:

http://businessweek.com/magazine/content/04\_45/b3907083\_mz05 4.htm

Cheers,

David

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David W. Fanning, Ph.D. Fanning Software Consulting, Inc.

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