
Subject: Georeferencing Errors

Posted by [will.mccarty](#) on Tue, 02 Nov 2004 18:20:10 GMT

[View Forum Message](#) <> [Reply to Message](#)

OK, I've posted on this before, and this time I'm using a bit of a more common dataset (GTOPO30 terrain elevation), but getting similar geolocation errors. Thus I'm interested in seeing what (if anything) you guys can come up with. I use the following code:

```
--test_lat_lon.pro
ulx = -99.995833333333334
uly = 39.995833333333333
dx = 0.008333333333333
dy = 0.008333333333333

lat = fltarr(4800,6000)
lon = lat
for i = 0, 4799 do begin
    for j = 0, 5999 do begin
        lat[i,j] = uly - dy*j
        lon[i,j] = ulx + dx*i
    endfor
endfor

openr,1,'W100N40.DEM'
z = intarr(4800,6000)
readu,1,z
close,1

z = swap_endian(z)
map_set,mean(lat),mean(lon),/cylindrical,limit=[min(lat),min (lon),max(lat),max(lon)],/noborder

rmz = map_patch(z,lon,lat,missing=-9999)
tvsc1,rmz
map_continents
end
---end
```

to put the topographic info to a projection. The result is at <http://vortex.nsstc.uah.edu/~mccarty/georef-err.png>. Clearly there are some georeferencing errors. I've tried both idl 5.6 (my normal version) as well as 6.0. Similarly, I've tried multiple projections. I've got some theories, but i'm looking to the experts on this one.

Thanks for any help you folks can provide.

Will

Subject: Re: Georeferencing Errors

Posted by [will.mccarty](#) on Wed, 03 Nov 2004 20:19:24 GMT

[View Forum Message](#) <> [Reply to Message](#)

OK, after months of wondering why, I've finally figured out the problem!

The double precision adjustment played a role, but not the main role. I had this problem with lat/lon grids already in double precision previously, and yet had the exact same georeferencing problems.

It all comes down to two simple parameters. I post this so when I have the problem again in 6 months, I'll find the answer.

I had been declaring projection information using:

```
--  
map_set,mean(lat),mean(lon),/cylindrical,limit=[min(lat),min(lon),max(lat),max(lon)],/noborder  
--
```

However, this gives a default border around the image. map_patch, however, assumes no border. Thus by declaring the projection as having no border:

```
--  
map_set,mean(lat),mean(lon),/cylindrical,limit=[min(lat),min(lon),max(lat),max(lon)],/noborder,xmargin=0,ymargin=0  
--
```

The map_continents vector information and the map_patch result end up lining up perfectly.

My thought process in why this happens may be flawed, but by setting xmargin and ymargin to zero, it lines up.

Will

Subject: Re: Georeferencing Errors

Posted by [Kelly Dean](#) on Thu, 04 Nov 2004 05:21:49 GMT

[View Forum Message](#) <> [Reply to Message](#)

You are on the right track, but try this instead...

TVscl, MAP_PATCH(z, lon, lat, missing=-9999, XSTART=x0, YSTART=y0), x0, y0

This will allow your image to be placed in the same location as your map. So there is no need to add XMargin=0 and YMargin=0 parameters in the MAP_SET declaration.

Kelly Dean
Colorado State University
Fort Collins, Colorado

Will McCarty wrote:

```
> OK, I've posted on this before, and this time I'm using a bit of a
> more common dataset (GTOPO30 terrain elevation), but getting similar
> geolocation errors. Thus I'm interested in seeing what (if anything)
> you guys can come up with. I use the following code:
>
> --test_lat_lon.pro
> ulx = -99.99583333333334
> uly = 39.99583333333333
> dx = 0.008333333333333
> dy = 0.008333333333333
>
> lat = fltarr(4800,6000)
> lon = lat
> for i = 0, 4799 do begin
>   for j = 0, 5999 do begin
>     lat[i,j] = uly - dy*j
>     lon[i,j] = ulx + dx*i
>   endfor
> endfor
>
> openr,1,'W100N40.DEM'
> z = intarr(4800,6000)
> readu,1,z
> close,1
>
> z = swap_endian(z)
> map_set,mean(lat),mean(lon),/cylindrical,limit=[min(lat),min(lon),max(lat),max(lon)],/noborder
>
> rmz = map_patch(z,lon,lat,missing=-9999)
> tvscl,rmz
> map_continents
> end
> ---end
>
> to put the topographic info to a projection. The result is at
> http://vortex.nsstc.uah.edu/~mccarty/georef-err.png. Clearly there
> are some georeferencing errors. I've tried both idl 5.6 (my normal
> version) as well as 6.0. Similarly, I've tried multiple projections.
> I've got some theories, but i'm looking to the experts on this one.
>
```

> Thanks for any help you folks can provide.
>
> Will
