Subject: Z-buffer and /noerase problem Posted by sandrokan on Tue, 09 Nov 2004 16:59:20 GMT View Forum Message <> Reply to Message

Ave, IDL users!

I've got two contour maps that should be drawn over an image, and I'm using contour with /noerase key.

One could expect that the second contour would be drawn over the first one. Strangely, if I use "set\_plot, 'z'" command, the order is reversed (the first one is over the second one).

I cannot reproduce this feature in a simple program to post here, because my code is huge, so my

first thought was:

"OK, another bug of mine" but, if i change my code just by using "set\_plot, 'win'", then I got the right order. So: has anybody ever heard something like this?

Thank you very much

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