
Subject: Re: REBIN needs explaining
Posted by [JD Smith](#) on Tue, 30 Nov 2004 23:56:14 GMT
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On Tue, 30 Nov 2004 16:32:03 -0700, David Fanning wrote:

```
> Hi Folks,
>
> Can someone (Craig?) explain this to me.
>
> Consider:
>
>   v = [0, 10]
>
> I understand this:
>
>   Print, rebin(v, 20, /Sample)
> 0    0    0    0    0    0    0    0    0
> 0   10   10   10   10   10   10   10   10
> 10   10
>
> What I don't understand is this:
>
>   Print, rebin(v, 20)
> 0    1    2    3    4    5    6    7    8
> 9   10   10   10   10   10   10   10   10
> 10   10
>
> Aren't there an awful lot of 10s in there!? Why doesn't this come
> out like this:
>
> 0 0 1  1 2  2 3  3 4  4 5  5 6  6 7  7 8  8
> 9 9 10 10
>
> I notice REBIN, CONGRID, and even CMCONGRID does this same thing. Why?
```

From the manual:

When expanding an array, REBIN interpolates, it never extrapolates. Each of the $n-1$ intervals in the n -element input array produces m/n interpolates in the m -element output array. The last m/n points of the result are obtained by duplicating element $n-1$ of the input array because their interpolates would lie outside the input array.

So here it has just 1 interval producing 10 points, and 10 points are duplicated from the last value. The manual also recommends the solution:

If this effect is undesirable, use the INTERPOLATE function.

A good question is why they consider the need to avoid extrapolation by duplicating elements, rather than just interpolating on all internal intervals. I'm not sure for what problems the current behavior would be desirable.

JD

Subject: Re: REBIN needs explaining
Posted by [David Fanning](#) on Wed, 01 Dec 2004 00:53:39 GMT
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JD Smith writes:

- > So here it has just 1 interval producing 10 points, and 10 points are
- > duplicated from the last value. The manual also recommends the
- > solution:
- >
- > If this effect is undesirable, use the INTERPOLATE function.

Well, I *would* use the INTERPOLATE function if I could understand it. :-(

The REBIN documentation says this:

```
; A four point vector:  
A = [0, 10, 20, 30]
```

```
; Expand by a factor of 3:  
B = REBIN(A, 12)
```

```
PRINT, B  
IDL prints:
```

```
0 3 6 10 13 16 20 23 26 30 30 30
```

Note that the last element is repeated three times. If this effect is undesirable, use the INTERPOLATE function. For example, to produce 12 equally spaced interpolates from the interval 0 to 30:

```
B = INTERPOLATE(A, 3./11. * FINDGEN(12))  
PRINT, B  
IDL prints:
```

0 2 5 8 10 13 16 19 21 24 27 30

But,

```
IDL> Print, 3./11. * FINDGEN(12))
0.000000  0.272727  0.545455  0.818182  1.09091
1.36364   1.63636   1.90909   2.18182   2.45455   2.72727
3.00000
```

How in the world to *those* numbers, when applied to A, produce the result I get? Seems like magic to me. :-(

Cheers,

David

--

David Fanning, Ph.D.
Fanning Software Consulting, Inc.
Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Subject: Re: REBIN needs explaining
Posted by [Chris Lee](#) on Wed, 01 Dec 2004 08:23:49 GMT
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In article <MPG.1c16c3fd524557b998988c@news.frii.com>, "David Fanning" <davidf@dfanning.com> wrote:

```
...
> INTERPOLATE(A, 3./11. * FINDGEN(12))
> PRINT, B
> IDL prints:
> 0 2 5 8 10 13 16 19 21 24 27 30
> ***** But,
>
> IDL> Print, 3./11. * FINDGEN(12))
> 0.000000  0.272727  0.545455  0.818182  1.09091
> 1.36364   1.63636   1.90909   2.18182   2.45455   2.72727
> 3.00000
> How in the world to *those* numbers, when applied to A, produce the
> result I get? Seems like magic to me. :-( Cheers,
> David
>
```

It looks like IDL is flooring the numbers (or just dropping the floating point part) to make them INTs.

```
IDL> a=[0,10,20,30]
IDL> print, interpolate(a,findgen(12)*3/11.)
    0    2    5    8   10   13   16   19   21
   24   27   30

IDL> print, interpolate(a*1.0,findgen(12)*3/11.)
    0.00000    2.72727    5.45455    8.18182    10.9091    13.6364
   16.3636    19.0909    21.8182    24.5455    27.2727    30.0000

IDL> print, interpol(a, 12)
    0.00000    2.72727    5.45455    8.18182    10.9091    13.6364
   16.3636    19.0909    21.8182    24.5455    27.2727    30.0000
```

Chris.

Subject: Re: REBIN needs explaining
 Posted by [b.hinrichsen](#) on Wed, 01 Dec 2004 08:38:14 GMT
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David Fanning <davidf@dfanning.com> wrote in message
 news:<MPG.1c16c3fd524557b998988c@news.frii.com>...

> JD Smith writes:

>

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 >> duplicated from the last value. The manual also recommends the
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>

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>

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> 0.000000 0.272727 0.545455 0.818182 1.09091
> 1.36364 1.63636 1.90909 2.18182 2.45455 2.72727
> 3.00000

Interpolate considers these values as the new x-array which determines
the values of the y-array. The original x-array is implicitly
understood to be the index of A viz. [0,1,2,3].

>
> How in the world to *those* numbers, when applied to A, produce
> the result I get? Seems like magic to me. :-(

>
> Cheers,
>
> David

Greetings,

Bernd

Subject: Re: REBIN needs explaining
Posted by [Paolo Grigis](#) on Wed, 01 Dec 2004 08:45:40 GMT
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David Fanning wrote:

> JD Smith writes:
>
>
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>>
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```

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> 1.36364 1.63636 1.90909 2.18182 2.45455 2.72727
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> How in the world to *those* numbers, when applied to A, produce
> the result I get? Seems like magic to me. :-(

```

They say, a picture is worth a thousand words, therefore the following plot should be able to enlighten the meaning of INTERPOLATE better than a lengthy explanation...

```

x=findgen(4)
a=[0.,10,20,30]
z=3./11. * FINDGEN(12)
plot,x,a,psym=-4,xrange=[-0.5,3.5],yrange=[-5,35]
oplot,z,interpolate(a,z),psym=1

```

Ciao,
Paolo
>
> Cheers,
>
> David
>

--

Paolo Grigis
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Subject: Re: REBIN needs explaining
Posted by [David Fanning](#) on Wed, 01 Dec 2004 12:38:25 GMT
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b.hinrichsen@fkf.mpg.de writes:

> Interpolate considers these values as the new x-array which determines
> the values of the y-array. The original x-array is implicitly
> understood to be the index of A viz. [0,1,2,3].

Ah, the *X* values! Alles klar. Danke. :-)

Cheers,

David

--

David Fanning, Ph.D.
Fanning Software Consulting, Inc.
Coyote's Guide to IDL Programming: <http://www.dfanning.com/>
