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Subject: Free Hand ROI

Posted by [Pravesh](#) on Wed, 15 Dec 2004 19:37:20 GMT

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HI:

how do i implement the free hand roi draw tool as we have it in ilmage?

is there any kind of inheritance possible?

Pravesh

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Subject: Re: Free Hand ROI

Posted by [Robert Barnett](#) on Thu, 16 Dec 2004 22:40:36 GMT

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I tend to feel that due to it's complexity and design, iTools are very difficult to inherit and extend into your own application. For example, you may find that rather than trapping widget events you need to add your own "observer" to the UI to know when a particular ROI has been drawn. I never bothered finding out the details due to the relative lack of freely available examples of extending iTools. This was reason enough to expect that iTools was going to be difficult to tinker with. I haven't looked much into iTools, so I may be completely wrong on this one.

I tend to think that you can probably rip off someone elses ROI drawing tool and make it free-hand if it is not already.

Pravesh wrote:

> HI:

> how do i implement the free hand roi draw tool as we have it in ilmage?

> is there any kind of inheritance possible?

>

> Pravesh

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>

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Subject: Re: Free Hand ROI  
Posted by [Pravesh](#) on Fri, 17 Dec 2004 04:45:26 GMT  
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Hello Robert:  
that is true. it is difficult to tailor existing itools. the  
documentation does not say much about it also.

But i am sure that it is powerful enough to build nice applications. im  
trying to get a hang of it. i will let u know when i do it. :-))

pravesh

Robert Barnett wrote:

> I tend to feel that due to it's complexity and design, iTools are  
very  
> difficult to inherit and extend into your own application. For  
example,  
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