
Subject: GUI resize

Posted by [newsgroupie2003](#) on Sat, 08 Jan 2005 00:16:03 GMT

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Hi,

I have trouble with repositioning buttons in a GUI.

My GUI consists of 2 slide bars, 2 buttons and a draw widget.

I use a callback via /tlb_size_events to handle user resizing and it works fine for all the mentioned widgets except the 2 buttons.

I try to set their xoffset and y offset like the rest of the widgets, but they fail to respond. They do respond to changing the value property.

Here is a bit of the code:

```
widget_control, (*handles).BUTTON1, xoffset=BUTTON1_x,  
yoffset=buttons_y  
widget_control, (*handles).BUTTON2, xoffset=BUTTON1_x,  
yoffset=buttons_y  
widget_control, (*handles).drawzone, offset=drawzone_x,  
yoffset=drawzone_y, xsize=drawzone_width, ysize=drawzone_height
```

```
widget_control, (*handles).slider_horz, xoffset=horzslider_x,  
yoffset=horzslider_y, xsize=horzslider_width
```

```
widget_control, (*handles).slider_vert, xoffset=vertslider_x,  
yoffset=vertslider_y, ysize=vertslider_height
```

Only the calls to the sliders and the draw widget change positions of the respective widgets.

What am i missing?

Best regards

Soren
