
Subject: Help: Communicating between a Windows .exe program and an IDL program

Posted by [Marc R. Reinig](#) on Fri, 14 Jan 2005 18:02:06 GMT

[View Forum Message](#) <> [Reply to Message](#)

I have a Windows program that is a GUI.

I have an IDL program that can do the underlying work. I would like to control the IDL program with the Windows GUI. My thought would be to use sockets.

Would this be viable?

Could I have a widget interface that would work asynchronously to communicate with the GUI over the socket?

Any help or recommendations would be appreciated.

-Marco

=====
Marc Reinig
UCO/Lick Observatory
Laboratory for Adaptive Optics
