
Subject: Question about rotate in 3D visualization

Posted by ismxray@yahoo.com on Fri, 14 Jan 2005 03:56:57 GMT

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I try to visualize a 3D data and following the help files like this:

.....

```
myviewer->Add,myModel
```

```
myModel->Add,myVolume
```

```
myModel->rotate,[1,1,1],50
```

.....

After a few steps, How could I rotate it back to the original states?

Could I mark the axes of that volume?
