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Subject: On Pointers and Culture

Posted by [Michael Wallace](#) on Fri, 04 Mar 2005 07:30:21 GMT

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I've finally reached an impasse in my IDL programming. Arrays just aren't doing it for me anymore. As of a few minutes ago I starting teaching myself IDL pointers. Does IDL already have implementations of the common data structures such as stacks, queues and trees or will I need to compose my own? I figured it was easier to ask the group and go to bed (it's 1:30AM local time) and see responses in the morning than trying to slog through IDL documentation at such a late hour. Although the documentation would probably make better sense now...

-Mike

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