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Subject: METAFILE WMF output Contours FILL polygons have hairline boundaries I don't want

Posted by [MariolIncandenza](#) on Sat, 23 Apr 2005 07:01:22 GMT

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OK, so using the METAFILE device to generate WMF files. That makes this a Windows-only issue. Before you bother asking, I don't use PostScript because I never used a version of IDL prior to 5.6, so I've always had the METAFILE device, which works quite well and on Windows I can very handily see and use the results, much more easily IMHO than PS.

Now, filled contours with 200 levels produce metafile output composed of lots of polygons. I am using CONTOUR,/FILL for shaded display of a dataset.

Each of those polygons, in the resulting METAFILE .WMF file, has a border, which is a black hairline. This has no analog in the graphical display.

I found a way to remove these with Illustrator, but it's a real hassle.

Does anyone use METAFILE enough to think if there might be a hack to get rid of this? Do people think this might be called a bug? Since I don't know how the PS driver handles this, I'm not sure what to expect.

--Edward Hyer.

University of Maryland Geography

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Subject: Re: METAFILE WMF output Contours FILL polygons have hairline boundaries I don't want

Posted by [Karl Schultz](#) on Mon, 25 Apr 2005 16:10:53 GMT

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On Sat, 23 Apr 2005 00:01:22 -0700, Ed Hyer wrote:

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- > Does anyone use METAFILE enough to think if there might be a hack to
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> don't know how the PS driver handles this, I'm not sure what to expect.

What version of IDL are you using? This was a problem for IDL 6.0 and prior, but it was fixed in IDL 6.1.

Karl

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