Subject: Re: Program architecture question
Posted by R.G. Stockwell on Tue, 03 May 2005 20:54:26 GMT
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"Marc Reinig" <Marco@newsgroups.nospam> wrote in message news:4277e12d@darkstar...

. . .

- > The image array might be 1024x1024 x 16 bits. There would be other arrays
- > passed between the modules that would be 100x100 floating point values.
- > So my structure would be fairly large, >2MB.

>

Is that an unreasonable size for a structure?

>

> Marco

> ___

- > Marc Reinig
- > UCO/Lick Observatory
- > Laboratory for Adaptive Optics

I think that is tiny:)

Cheers, bob

Subject: Re: Program architecture question
Posted by David Fanning on Tue, 03 May 2005 21:48:34 GMT
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Marc Reinig writes:

> Is that an unreasonable size for a structure?

You mean "object", not "sturcture", right. :-)

Cheers.

David

P.S. No, it's fine.

--

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: http://www.dfanning.com/

Subject: Re: Program architecture question Posted by Marc Reinig on Tue, 03 May 2005 23:50:13 GMT

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Thanks, I always like to find the limits before I code, rather than after ;=)

Marco

Marc Reinig
UCO/Lick Observatory
Laboratory for Adaptive Optics

"R.G. Stockwell" <no@email.please> wrote in message news:MxRde.46\$PH5.4323@news.uswest.net...

"Marc Reinig" <Marco@newsgroups.nospam> wrote in messagenews:4277e12d@darkstar...

> ...

>

- >> The image array might be 1024x1024 x 16 bits. There would be other
- >> arrays passed between the modules that would be 100x100 floating point
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- > Cheers,
- > bob

>

Subject: Re: Program architecture question
Posted by Marc Reinig on Tue, 03 May 2005 23:54:03 GMT
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Hmmm, well actually I did mean structure, but now having looked objects up, they seem to be well suited, I assume you are suggesting that I use objects instead :=)

Marco

Marc Reinig UCO/Lick Observatory Laboratory for Adaptive Optics "David Fanning" <davidf@dfanning.com> wrote in message news:MPG.1ce19f85367c9d949899e7@news.frii.com... > Marc Reinig writes: >> Is that an unreasonable size for a structure? > > You mean "object", not "sturcture", right. :-) >

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> David

> P.S. No, it's fine.

- > David Fanning, Ph.D.
- > Fanning Software Consulting, Inc.
- > Coyote's Guide to IDL Programming: http://www.dfanning.com/

Subject: Re: Program architecture question Posted by David Fanning on Wed, 04 May 2005 00:04:16 GMT View Forum Message <> Reply to Message

Marc Reinig writes:

- > Hmmm, well actually I did mean structure, but now having looked objects up,
- > they seem to be well suited, I assume you are suggesting that I use objects
- > instead ;=)

That would be my suggestion, yes. Your project sounds perfectly suited to them. :-)

Cheers.

David

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: http://www.dfanning.com/