
Subject: Re: Widget_Draw scrollebe but not scrollable ??
Posted by [David Fanning](#) on Thu, 12 May 2005 12:06:31 GMT
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Antonio Santiago writes:

> is there a way to create a widget_draw that initialy hasn't set the
> SCROLL and X_SCROLL_SIZE/Y_SCROLL_SIZE keywords and later I can modify
> it to has it?
>
> If I create a widget_draw without scrolling, then later when i changhe
> its DRAW_XSIZE all the widget grows.
> If I create a widget with scrolling then later when change the size with
> DRAW_XSIZE the result is ok but two spaces (left and bottom) are
> reserved for the future scrollbars and this is a bit ugly.
>
>
> Summarizing, I need (if possible) a way to create a scrollable
> widget_draw that initiale dont show this two reserved zones for scrollbars.

This is not really possible. But sometimes there are tricks:

http://www.dfanning.com/widget_tips/draw_scroll.html

Cheers,

David

--

David Fanning, Ph.D.
Fanning Software Consulting, Inc.
Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Subject: Re: Widget_Draw scrollebe but not scrollable ??
Posted by [Antonio Santiago](#) on Thu, 12 May 2005 12:34:52 GMT
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> David
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:(This technique don't resolve my problem because I can't destroy the original widget_draw.

Well, in my application, this means the user has the responsibility to create the appropriate widget_draw with or without scrollbars from the beginning.

Thanks.

--

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Subject: Re: Widget_Draw scrollebe but not scrollable ??
Posted by pulsifer@bigfoot.com on Tue, 17 May 2005 03:02:18 GMT
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I ran into a similar problem a couple of months ago.

You can get pretty close by making the initial window scrollable, but by making the draw size a little smaller (approximately 4 pels on Mac OS X) so that the scroll bars don't show up. Later when you make the draw area bigger, the scroll bars appear. I had to play with it a while to get it to work and it never worked perfectly, but got pretty close.

Antonio Santiago wrote:

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> create the appropriate widget_draw with or without scrollbars from the
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> Thanks.
>
> --
> -----
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