

---

Subject: Re: IDLCanvas 0.1.0 released !!!  
Posted by [Antonio Santiago](#) on Fri, 20 May 2005 15:08:24 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Thanks to a David's advice I just modified a bit the code :)

Now, all can do to work with IDLCanvas ( and EventAction) is put the files in your !PATH and programming (or execute the samples and... ooohhh!!! it is fantastic ;)

Bye, Antonio.

--

---

Antonio Santiago Piñerez  
( email: [santiago<<at>>grahi.upc.edu](mailto:santiago@grahi.upc.edu) )  
( www: <http://www.grahi.upc.edu/santiago> )  
( www: <http://asantiago.blogspot.org> )

---

GRAHI - Grup de Recerca Aplicada en Hidrometeorologia  
Universitat Politècnica de Catalunya

---

---

Subject: Re: IDLCanvas 0.1.0 released !!!  
Posted by [David Fanning](#) on Fri, 20 May 2005 15:22:30 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Antonio Santiago writes:

> Thanks to a David's advice I just modified a bit the code :)  
>  
> Now, all can do to work with IDLCanvas ( and EventAction) is put the files in your !PATH and programming (or execute the samples and...  
> ooohhh!!! it is fantastic ;)

Hate to keep putting a damper on this. I know how it feels to release something you have worked so hard on. :-)

To get it to run, I had to change the module ordering in eventaction\_\_define.pro, too. (I downloaded the latest of both programs.)

Then, I get an error in TEST3:

```
IDL> test2
% Compiled module: TEST2.
```

```
IDL> test3
% Compiled module: TEST3.
% Compiled module: NODEITEM__DEFINE.
% CANVASGROUP::INIT: Incorrect number of arguments.
% Execution halted at: TEST3      56 C:\RSI\David\test\idlcanvas
\test3.pro
%          $MAIN$
```

But the code looks nice. :-)

Cheers,

David

--  
David Fanning, Ph.D.  
Fanning Software Consulting, Inc.  
Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

---

---

---

Subject: Re: IDLCanvas 0.1.0 released !!!  
Posted by [David Fanning](#) on Fri, 20 May 2005 15:27:13 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

David Fanning writes:

```
> Then, I get an error in TEST3:
>
> IDL> test2
> % Compiled module: TEST2.
> IDL> test3
> % Compiled module: TEST3.
> % Compiled module: NODEITEM__DEFINE.
> % CANVASGROUP::INIT: Incorrect number of arguments.
> % Execution halted at: TEST3      56 C:\RSI\David\test\idlcanvas
> \test3.pro
> %          $MAIN$
```

Ah, the module order in NODEITEM is wrong, too. :-)

Now, everything seems to be working. At least for the tests.

Cheers,

David

--  
David Fanning, Ph.D.  
Fanning Software Consulting, Inc.

---

Subject: Re: IDLCanvas 0.1.0 released !!!

Posted by [Antonio Santiago](#) on Fri, 20 May 2005 15:35:44 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

> Then, I get an error in TEST3:

>  
> IDL> test2  
> % Compiled module: TEST2.  
> IDL> test3  
> % Compiled module: TEST3.  
> % Compiled module: NODEITEM\_\_DEFINE.  
> % CANVASGROUP::INIT: Incorrect number of arguments.  
> % Execution halted at: TEST3 56 C:\RSI\David\test\idlcanvas

Sorry, the error was on the class "nodeitem", it has its definition structure on the top :(

Instead "test3" executes "@run\_test3.g" it compiles first the "nodeitem\_\_define" and then the "test3". This is, until now, the most interesting example.

Thanks a lot.

--

---

Antonio Santiago Piñerez  
( email: [santiago@grahi.upc.edu](mailto:santiago@grahi.upc.edu) )  
( www: <http://www.grahi.upc.edu/santiago> )  
( www: <http://asantiago.blogspot.org> )

---

GRAHI - Grup de Recerca Aplicada en Hidrometeorologia  
Universitat Politècnica de Catalunya

---