
Subject: launching many widgets at the same time
Posted by [KK T](#) on Wed, 15 Jun 2005 09:36:11 GMT
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Good day,

I am new to IDL programming. The following is what I had been trying without any books on hand.

I had created 3 .pro files of simple widget UI called: widgetA.pro, widgetB.pro and widgetC.pro.

I had created another .pro files which made a call to all of them as such

```
pro main
widgetA
widgetB
widgetC
end
```

I run the main under IDL IDE and all widgets displayed on the screen. However, when I build and export as a runtime executeable, only widgetA appears on the screen. When I close this widget, widgetB appears and so on.

Do I have to use threads in the main such that all widgets will get to appear at the same time on the screen?

regards
kk
