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Subject: Windows IDL DLM with Cygwin  
Posted by [joeymu](#) on Mon, 11 Jul 2005 23:02:09 GMT  
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Has anyone successfully used a DLM created with the Cygwin family of compilers? I have successfully compiled a DLM and it looks like it should work, but when it gets to the point of actually using the DLM, IDL will crash! I've been trying to compile my code with a -mno-cygwin, but that is going to be a lot of work! I'm hoping there is an easier way. Anyway, I'd love to hear even if this is possible (i.e. someone has actually done it) so I don't just spin my wheels.

Thanks!

Joey

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Subject: Re: Windows IDL DLM with Cygwin  
Posted by [joey](#) on Wed, 13 Jul 2005 14:24:55 GMT  
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Haje Korth <[haje.korth@jhuapl.edu](mailto:haje.korth@jhuapl.edu)> wrote:

> To Joey: I would not waste my precious research time to try to get cygwin  
> compile your code. This is a painful lesson I learned during my times as a  
> graduate student. Even though it is from M\$, I had a lot of luck with  
> Visual Studio. Most code especially research code is generic enough not  
> to rely OS specific extensions, so that I never had to spend much time  
> on conversions.

Our code is a bit of a hybrid of lots of legacy things. It is a very large body of code for accessing some data files and automatically retrieving said data from a remote database. This is why it has all the unixism's in it. In fact, cygwin can actually compile all of our code and everything works with Windows. Its just interfacing with IDL that is causing me problems.

Getting Visual Studio to compile everything will be very difficult, but not impossible so I may do it after all.

>> shows that it *is* possible to use Cygwin-compiled DLLs with IDL, via  
>> CALL\_EXTERNAL. I don't see any mention of the -mno-cygwin switch in the  
>> techtip, so it looks like these are true Cygwin DLLs.  
>>  
>> Of course DLMs are another matter, but this techtip suggests that maybe  
>> you should persist.

Is there a good reference on the difference between DLM and CALL\_EXTERNAL?  
Someone told us to make a DLM and we did so I never researched the possibility

of doing a CALL\_EXTERNAL. Possibly I could convert my code from DLM to a CALL\_EXTERNAL to keep the Windows people happy?

Does anyone know if GDL supports either of these mechanisms for using external code?

Thanks,  
Joey

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Subject: Re: Windows IDL DLM with Cygwin  
Posted by [Haje Korth](#) on Wed, 13 Jul 2005 14:42:54 GMT  
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GDL ist not supported under Windows, so getting that to compile will be even harder. Reading you description on what you are trying to do, you are not talking UDF DLM, are you?

Haje

<joe@swri.edu> wrote in message news:11da91ni4i7qf93@corp.supernews.com...

> Haje Korth <haje.korth@jhuapl.edu> wrote:

>

>> To Joey: I would not waste my precious research time to try to get cygwin

>> compile your code. This is a painful lesson I learned during my times as

>> a

>> graduate student. Even though it is from M\$, I had a lot of luck with

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>> to rely OS specific extensions, so that I never had to spend much time

>> on conversions.

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>>> you should persist.

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- > of doing a CALL\_EXTERNAL. Possibly I could convert my code from DLM to a
- > CALL\_EXTERNAL to keep the Windows people happy?
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- > Does anyone know if GDL supports either of these mechanisms for using
- > external code?
- >
- > Thanks,
- > Joey

---

Subject: Re: Windows IDL DLM with Cygwin  
Posted by [Mark Hadfield](#) on Wed, 13 Jul 2005 22:04:17 GMT  
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joey@swri.edu wrote:

- > Is there a good reference on the difference between DLM and CALL\_EXTERNAL?
- > Someone told us to make a DLM and we did so I never researched the possibility
- > of doing a CALL\_EXTERNAL. Possibly I could convert my code from DLM to a
- > CALL\_EXTERNAL to keep the Windows people happy?

Read RSI's "External Development Guide". You should be able to find it somewhere in the help system.

I have personal experience only with DLLs that are to be called via CALL\_EXTERNAL. This technique is described in the EDG under "Techniques that don't use IDL's Internal API". It is reasonably easy to construct such DLLs. The pitfall is that the information passed to and from the DLL is not checked so:

- You will need to write an IDL wrapper program that knows the data types to be passed and does the checking.
- If you get it wrong, IDL crashes.

It takes more work to write a DLM (Dynamically Loadable Modules) but its integration into IDL is much better.

--

Mark Hadfield        "Kei puwaha te tai nei, Hoesa tahi tatou"  
m.hadfield@niwa.co.nz  
National Institute for Water and Atmospheric Research (NIWA)

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Subject: Re: window

Posted by [Ken Mankoff](#) on Wed, 02 Nov 2005 23:45:51 GMT

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On Wed, 2 Nov 2005, ChiChiRuiz@gmail.com wrote:

> Hi, I was wondering how to change the default when calling  
> "window". I'd like to have a white background with colored plots,  
> rather than the default black background with white-color plots.

You can set !p.background to the index in the CT you want. Not sure about foreground. However, I leave those alone and customize the CT itself like this:

```
TVLCT, r,g,b, /GET  
r[0] = ( g[0] = ( b[0] = 255 ) )  
r[255] = ( g[255] = ( b[255] = 0 ) )  
TVLCT, r,g,b
```

> Besides, without calling "loadct", I can specify color=250 for a  
> red color plot, how do i get a yellow/blue/green color by simply  
> using color=(a number)? Thanks for your help.

I cannot replicate this. For me the default CT is grayscale with index 0 as black and 255 as white so color=250 is almost-white. Perhaps you are running a site-wide startup file that is initializing a CT for you with red at index 250?

If you want yellow/blue/green color you need to  
a) make sure they are in your colortable  
b) figure out where they are  
c) then use the color=(a number) syntax to access them.

-k.

---

Subject: Re: window

Posted by [Kenneth P. Bowman](#) on Thu, 03 Nov 2005 02:37:28 GMT

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In article <Pine.OSX.4.61.0511021840310.6909@gouda.local>,  
Ken Mankoff <mankoff@gmail.com> wrote:

> On Wed, 2 Nov 2005, ChiChiRuiz@gmail.com wrote:  
>> Hi, I was wondering how to change the default when calling  
>> "window". I'd like to have a white background with colored plots,  
>> rather than the default black background with white-color plots.  
>  
> You can set !p.background to the index in the CT you want. Not sure

> about foreground.

To change the foreground color set !P.COLOR.

I wish it were possible to do this in my startup.pro and have it stick, but if you change devices (to PS, for example) and then change back, it reverts to the default white-on-black. (This could be solved by using routines like Liam Gumley's PSON and PSOFF to handle the device changes.)

IDL Version 6.1, Mac OS X (darwin ppc m32). (c) 2004, Research Systems, Inc.

```
IDL> print, !p.color, !p.background
16777215      0
IDL> !p.color = 0
IDL> print, !p.color, !p.background
0           0
IDL> set_plot, 'ps'
IDL> print, !p.color, !p.background
0          255
IDL> set_plot, 'x'
IDL> print, !p.color, !p.background
16777215      0
```

Since I generally want screen plots to look as much as possible like Postscript output, I just set !P.COLOR and !P.BACKGROUND whenever I set up a display window.

Is now a good time to make my perennial complaint that the PS driver \*really\* needs to fully support 24-bit color?

Ken Bowman

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Subject: Re: window  
Posted by [David Fanning](#) on Thu, 03 Nov 2005 06:47:03 GMT  
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ChiChiRuiz writes:

> Hi, I was wondering how to change the default when calling "window".  
> I'd like to have a white background with colored plots, rather than the  
> default black background with white-color plots. Besides, without  
> calling "loadct", I can specify color=250 for a red color plot, how do  
> i get a yellow/blue/green color by simply using color=(a number)?

```
!P.Background = FSC_Color('ivory')
!P.Color = FSC_Color('navy')
```

```
Plot, indgen(11), /NoData
Oplot, indgen(11), Color=FSC_Color('blue')
Oplot, Reverse(indgen(11)), Color=FSC_Color('green')
```

You can find FSC\_COLOR here:

[http://www.dfanning.com/programs/fsc\\_color.pro](http://www.dfanning.com/programs/fsc_color.pro)

You are getting a red plot, because you are in color decomposition turned on mode, which is the default mode for IDL running with a 24-bit graphics card. You could set yourself into INDEXED color mode by typing this:

```
Device, Decomposed=0
```

But if you use FSC\_Color to specify your colors there is no need to. You will get the specified color no matter what color decomposition state you choose to work in. (And why would anyone NOT want to display all 16.7 million colors simultaneously!? Don't listen to the Luddites who want you to set yourself in PSUEDO\_COLOR mode!)

You might want to browse the numerous articles on using color in IDL on my web page. In particular, you want to read this one:

[http://www.dfanning.com/color\\_tips/colors24.html](http://www.dfanning.com/color_tips/colors24.html)

Cheers,

David

--

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

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Subject: Re: window

Posted by [David Fanning](#) on Thu, 03 Nov 2005 06:48:37 GMT

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Ken Mankoff writes:

```
> You can set !p.background to the index in the CT you want. Not sure
> about foreground. However, I leave those alone and customize the CT
> itself like this:
>
> TVLCT, r,g,b, /GET
```

```
> r[0] = ( g[0] = ( b[0] = 255 ) )
> r[255] = ( g[255] = ( b[255] = 0 ) )
> TVLCT, r,g,b
```

Yikes! Do you ever find yourself producing white on white  
PostScript files when you do this? :-)

Cheers,

David

--

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

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Subject: Re: window

Posted by [David Fanning](#) on Thu, 03 Nov 2005 06:57:35 GMT

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Ken Mankoff writes:

```
> I cannot replicate this. For me the default CT is grayscale with
> index 0 as black and 255 as white so color=250 is almost-white.
> Perhaps you are running a site-wide startup file that is
> initializing a CT for you with red at index 250?
```

Try this, you will see what he sees:

```
Device, Decomposed=1
Plot, indgen(11), Color=250
```

```
> If you want yellow/blue/green color you need to
> a) make sure they are in your colortable
> b) figure out where they are
> c) then use the color=(a number) syntax to access them.
```

Good advice for the 1970's, but the last time I looked  
it was at least 2001. :-)

There are MUCH better ways to specify colors these days.  
But why do we always have to roll our own!? Couldn't RSI  
figure out a way to give us some simple drawing colors?

Cheers,

David

P.S. Sorry if I appear to be a little out of sorts.  
It happens to me every time I teach an IDL class and  
have to apologise all day long about windows that don't  
resize, and colors that are incomprehensible, TV commands  
that don't display images in color, etc, etc. Shouldn't  
someone be paying attention to the essentials that people  
use every day instead of dreaming up yet more iTool functionality  
that no one I know wants to use? Just my 2 cents worth of ranting.

--

David Fanning, Ph.D.  
Fanning Software Consulting, Inc.  
Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

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Subject: Re: window  
Posted by [ChiChiRuiz@gmail.com](mailto:ChiChiRuiz@gmail.com) on Thu, 03 Nov 2005 14:55:26 GMT  
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Thanks David. By the way, it's a pleasure to read your book! (I just  
started reading last week).

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Subject: Re: window  
Posted by [ChiChiRuiz@gmail.com](mailto:ChiChiRuiz@gmail.com) on Thu, 03 Nov 2005 15:57:32 GMT  
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> P.S. Sorry if I appear to be a little out of sorts.  
> It happens to me every time I teach an IDL class and  
> have to apologise all day long about windows that don't  
> resize, and colors that are incomprehensible, TV commands  
> that don't display images in color, etc, etc. Shouldn't  
> someone be paying attention to the essentials that people  
> use every day instead of dreaming up yet more iTool functionality  
> that no one I know wants to use? Just my 2 cents worth of ranting.

Hahahah, that's so funny. I totally agree with you. I used to use  
Matlab, and plotting with colors and symbols and resizing and zooming  
are soooo much easier. I just got those emails about iTool...so I know  
what you mean...

Angie

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Subject: Re: window  
Posted by [Mark Hadfield](#) on Thu, 03 Nov 2005 19:08:33 GMT

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David Fanning wrote:

- > There are MUCH better ways to specify colors these days.
- > But why do we always have to roll our own!? Couldn't RSI
- > figure out a way to give us some simple drawing colors?

No need. You've done it for them. How much did they pay you, by the way?

--

Mark Hadfield       "Kei puwaha te tai nei, Hoesa tahi tatou"  
m.hadfield@niwa.co.nz  
National Institute for Water and Atmospheric Research (NIWA)

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---

Subject: Re: window

Posted by [David Fanning](#) on Thu, 03 Nov 2005 23:04:35 GMT

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Mark Hadfield writes:

- > No need. You've done it for them. How much did they pay you, by the way?

I don't know. I'm still hauling the money to the bank. :-)

Cheers,

David

--

David Fanning, Ph.D.  
Fanning Software Consulting, Inc.  
Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

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