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Subject: IDL call\_external and code distributed across several .so libraries

Posted by [Denis Barkats](#) on Sun, 02 Oct 2005 23:28:06 GMT

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Hi, I am running IDL on a mac os X (10.3) and I was happy to have gotten the "call\_external" function to work under IDL using the simple exemple described in Fanning's pages ([http://www.dfanning.com/tips/calling\\_c.html](http://www.dfanning.com/tips/calling_c.html)). But I'd like to use call\_external with pieces of codes distributed accross several libraries. Here is my exemple: I have two C codes, generic.c and utils.c( see below) and generic.c calls a function in utils.c.

generic.c:

```
int PowerOf2()
{
    int output;
    output=someFunction();
    return output;
}
```

utils.c:

```
int someFunction()
{
    return 32;
}
```

Here is how I compile them

```
gcc -c utils.c
gcc -c generic.c
ld generic.o -bundle -o generic.so
ld utils.o -bundle -o utils.so ( I get the following error here ld:
Undefined symbols: _someFunction )
```

Now how do I modify call\_external to call PowerOf2, since it now depends on code in both generic.so and utils.so?

IDL>

```
print,call_external('/Users/denis/idl/bicep/generic.so','PowerOf2',i_value)
```

Thank you

Denis

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Subject: Re: IDL call\_external and code distributed across several .so libraries  
Posted by [Antonio Santiago](#) on Mon, 03 Oct 2005 12:15:21 GMT  
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Denis Barkats wrote:

> Hi, I am running IDL on a mac os X (10.3) and I was happy to have  
> gotten the "call\_external" function to work under IDL using the simple  
> exemple described in Fanning's pages  
> ([http://www.dfanning.com/tips/calling\\_c.html](http://www.dfanning.com/tips/calling_c.html)). But I'd like to use  
> call\_external with pieces of codes distributed accross several  
> libraries. Here is my exemple: I have two C codes, generic.c and  
> utils.c( see below) and generic.c calls a function in utils.c.

>  
> generic.c:  
>  
> int PowerOf2()  
> {  
> int output;  
> output=someFunction();  
> return output;  
> }

>  
> utils.c:  
>  
> int someFunction()  
> {  
> return 32;  
> }

>  
> Here is how I compile them

>  
> gcc -c utils.c

This step "transforms" the C file to an "intermediate" format utils.o

> gcc -c generic.c

This has the same for generic.o

> ld generic.o -bundle -o generic.so

Now you are going to link, and so that you need the two \*.o files.  
The linker want to resolve symbols. That is the name "someFunction"  
inside utils.c is a symbol that must be resolved. You need to provide  
the two files so that linker now it.

This explanation is pretty poor but more or less this is the problem :)

> ld utils.o -bundle -o utils.so ( I get the following error here ld:  
> Undefined symbols: \_someFunction )  
>

> Now how do I modify call\_external to call PowerOf2, since it now  
> depends on code in both generic.so and  
> utils.so?  
>  
> IDL>  
>  
> print,call\_external('/Users/denis/idl/bicep/generic.so','PowerOf2',i\_value)  
>  
>  
> Thank you  
>  
> Denis  
>

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