
Subject: Re: middle mouse button emulation in widget_draw

Posted by [Rick Towler](#) on Fri, 21 Oct 2005 20:14:26 GMT

[View Forum Message](#) <> [Reply to Message](#)

Benjamin Hornberger wrote:

> So I guess it's safe to check for PRESS = 1 and MODIFIERS = 2, or does
> anybody have other experiences? Any comments?

Only if you're running 6.2:

{ x86 Win32 Windows Microsoft Windows 6.1.1 Oct 11 2004 32 64 }

IDL> test_draw

** Structure WIDGET_DRAW, 12 tags, length=44, data length=37:

ID	LONG	4	
TOP	LONG	3	
HANDLER	LONG	4	
TYPE	INT	0	
X	LONG	68	
Y	LONG	59	
PRESS	BYTE	2	
RELEASE	BYTE	0	
CLICKS	LONG	1	
MODIFIERS	LONG	0	
CH	BYTE	0	
KEY	LONG	0	

** Structure WIDGET_DRAW, 12 tags, length=44, data length=37:

ID	LONG	4	
TOP	LONG	3	
HANDLER	LONG	4	
TYPE	INT	1	
X	LONG	68	
Y	LONG	59	
PRESS	BYTE	0	
RELEASE	BYTE	2	
CLICKS	LONG	1	
MODIFIERS	LONG	0	
CH	BYTE	0	
KEY	LONG	0	

You'll need an "if !version.release eq" until that bug gets squashed.

-Rick
