
Subject: Re: another Dumb Widget question...

Posted by [Benjamin Hornberger](#) on Tue, 25 Oct 2005 12:09:10 GMT

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Peter Clinch wrote:

> My first widget program is coming along quite well, but I've just spent
> a frustrating couple of hours failing to work out how to get some user
> input into it through a custom dialog box :-(
>
> I've created the dialog okay with a couple of label widgets, a couple of
> editable text widgets and a couple of buttons onto a new base widget and
> then relaizing the new base alongside the main application's base
> widget, but what I can't work out is how to set up a callback for the
> buttons, since xmanager is working with the original base. I tried
> adding a GROUP_LEADER of the main app's base widget to the dialog but
> that didn't seem to work.
>
> Will someone nudge me in the right direction please?
>
> Ta, Pete.

I'm not really sure what you want, but the following might be useful:

http://www.dfanning.com/widget_tips/popup.html

Good luck,
Benjamin

Subject: Re: another Dumb Widget question...

Posted by peter.albert@gmx.de on Tue, 25 Oct 2005 12:32:17 GMT

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Hi Pete,

the website proposed by Benjamin is surely a very good point to start with. In addition, I would just like to emphasis one detail (given there as well) which explains why you don't get any reaction when pressing buttons on the second widget. It is just that you need a second event handling routine and a second call to xmanager when you build the second widget.

Cheers,

Peter

Subject: Re: another Dumb Widget question...
Posted by [Peter Clinch](#) on Tue, 25 Oct 2005 12:54:57 GMT
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Peter Albert wrote:

> the website proposed by Benjamin is surely a very good point to start
> with.
<snip>

That looks like the sort of thing... thanks guys!

Pete.

--

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Subject: Re: another Dumb Widget question...
Posted by [Rick Towler](#) on Tue, 25 Oct 2005 16:50:16 GMT
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While others have provided the answer you were looking for, I'm going to suggest that you check out David's FSC_INPUTFIELD as an alternative to your label/text widget pairs. His code performs simple type checking and allows you to set tab order among other things. Once you start using it you'll never go back...

You can find it in his program library under general widget programs.

www.dfanning.com

-Rick

Peter Clinch wrote:

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> Ta, Pete.

Subject: Re: another Dumb Widget question...
Posted by [Peter Clinch](#) on Wed, 26 Oct 2005 10:00:19 GMT
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Rick Towler wrote:

> While others have provided the answer you were looking for, I'm going to
> suggest that you check out David's FSC_INPUTFIELD as an alternative to
> your label/text widget pairs.

Another thanks for a useful pointer.

On the one hand I'm a bit surprised at how involved the whole thing has turned out to be, but OTOH I'm glad I wasn't being as Extremely Thick as I'd suspected in not cracking it myself... I'd wondered if it would be a case of "RTFM /magic_keyword"... ;-/

Pete.

--

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