Subject: Re: matching 2 grids
Posted by Mark Hadfield on Thu, 09 Mar 2006 00:17:24 GMT
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Jenny wrote:

> Hi all,

>

- > I have 2 sets of lat/lon pairs in different grids grid1 and grid2,
- > both in irregular shape and I've filled some zero numbers to make them
- > regular, grid2 is a subset of grid1. I want to find the coordinates of
- > x1,y1 in grid1 (lat1/lon1) which are closest to each of the nonzero
- > lat2/lon2 paris in grid2.

>

- > I made a programm with several loops, it is kind of did what I want,
- > but it is very slow and the boundary is not tidy. my grid1 is 600*600,
- > and I have 10 grid2 to process.

>

> Is there an IDL function that I could use in this case?

The key to solving a problems like this is to make use of any geometric structure in the grid (and here I mean the grid you're trying to locate yourself in, ie. grid1). How irregular is grid1? I presume it's not rectangular (ie. lon varies in one direction, lat in the other). Is it curvilinear? Ie, does it look like a rectangular grid that has been rotated and deformed? Or are the grid1 points just scattered with no particular relation to each other?

For a rectangular grid, you would have a pair of 1-D location problems of the sort that were discussed yesterday in this group under the title "Interpolating a regular grid".

For a curvilinear grid you have a 2-D location problem. As my message yesterday said, the Motley library has 1-D and 2-D location functions.

For a scattered set of points, I don't know. I suspect you could approach it by first constructing a Delaunay triangulation for grid1 (see function TRIANGULATE) and then performing a nearest-neighbour interpolation with GRIDDATA. Give each grid1 point a unique data value, then the interpolated value on the grid2 points is the value associated with the nearest grid1 point--something like that.

--

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National Institute for Water and Atmospheric Research (NIWA)

Subject: Re: matching 2 grids
Posted by envi35@yahoo.ca on Thu, 09 Mar 2006 01:01:32 GMT
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Hi Mark,

Thanks for your reply!

Sorry I'm not very clear about my problem. But it seems more complex than the one posted yesterday. They are 2-D arrays. I have 2 files for grid1: 600*600 array for lat1, and 600*600 array for lon1, one lat1/lon1 pair (smae coordinate in the array) represents the true location on earth. So generally lat1 increase along a column, and also slightly different along a row. Same for lon1, increase along a row, slightly different along a column. I think grid1 was produced from polar stereographic projection, so that they are not equally spaced lat/lon pairs. grid2 is a polygon shaped subset of grid1, they are also one 2-d array for lat2 and one for lon2 (say 100*120 with 0 filled in some places), but not exactly the same values as those in grid1, grid2 was defined in a different projection. What I want is to find the closest lat1/lon1 for each of the lat2/lon2 based on the geographic location the lat/lon represents.

I'll check the Motley library. I'd appreciate any further insights!

-Jenny

Subject: Re: matching 2 grids
Posted by Mark Hadfield on Thu, 09 Mar 2006 01:50:10 GMT
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Jenny wrote:

- > Hi Mark,
- >
- > Sorry I'm not very clear about my problem. But it seems more complex
- > than the one posted yesterday. They are 2-D arrays. I have 2 files for
- > grid1: 600*600 array for lat1, and 600*600 array for lon1, one
- > lat1/lon1 pair (smae coordinate in the array) represents the true
- > location on earth. So generally lat1 increase along a column, and also
- > slightly different along a row. Same for lon1, increase along a row,
- > slightly different along a column. I think grid1 was produced from
- > polar stereographic projection, so that they are not equally spaced
- > lat/lon pairs, grid2 is a polygon shaped subset of grid1, they are also
- > one 2-d array for lat2 and one for lon2 (say 100*120 with 0 filled in
- > some places), but not exactly the same values as those in grid1, grid2
- > was defined in a different projection. What I want is to find the
- > closest lat1/lon1 for each of the lat2/lon2 based on the geographic

> location the lat/lon represents.

Yes, it's what I called a 2-D location problem in my previous post and it can be handled by MGH_LOCATE2 or MGH_LOCATE2A (the former is faster when the number of points in grid2 is large, the latter when it is small). Examples of how to use these are in MGH_EXAMPLE_LOCATE.

What MGH_LOCATE2 will give you, for each point in grid2, is a 2-element floating-point vector describing its position in the 2D "index space" of grid1. If you round this vector to the nearest integer, that will be the location of the nearest point of grid1.

--

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Subject: Re: matching 2 grids
Posted by Robert Moss on Thu, 09 Mar 2006 01:53:08 GMT
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Jenny wrote:

> Hi Mark.

>

> Thanks for your reply!

>

- > Sorry I'm not very clear about my problem. But it seems more complex
- > than the one posted vesterday. They are 2-D arrays. I have 2 files for
- > grid1: 600*600 array for lat1, and 600*600 array for lon1, one
- > lat1/lon1 pair (smae coordinate in the array) represents the true
- > location on earth. So generally lat1 increase along a column, and also
- > slightly different along a row. Same for lon1, increase along a row,
- > slightly different along a column. I think grid1 was produced from
- > polar stereographic projection, so that they are not equally spaced
- > lat/lon pairs. grid2 is a polygon shaped subset of grid1, they are also
- > one 2-d array for lat2 and one for lon2 (say 100*120 with 0 filled in
- > some places), but not exactly the same values as those in grid1, grid2
- > was defined in a different projection. What I want is to find the
- > closest lat1/lon1 for each of the lat2/lon2 based on the geographic
- > location the lat/lon represents.

>

I'll check the Motley library. I'd appreciate any further insights!

> -Jenny

>

>

This may not be what you are shooting for, but here's my idea: Use grid1 as an IGM to create a GLT for image1. Convert the data in grid2 to geographic coordinates using ENVI_CONVERT_PROJECTON_COORDINATES if they are not already. Then use ENVI_CONVERT_FILE_COORDINATES to convert the new grid2 geographic coordinates into a file location in the grid1 GLT. From there you can get the exact pixels that were used in grid1 that correspond to grid2.

This all assumes you need to know the precise coordinates in the original grid1 file so you can relate them to unaltered raw image data from which grid1 was derived. If that is not what you are trying to do, there is almost certainly a simpler way.

Robert Moss, PhD

Subject: Re: matching 2 grids

Posted by envi35@yahoo.ca on Thu, 09 Mar 2006 05:02:27 GMT

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Hi Mark,

I just downloaded the motley library and unpacked the files to a directory, and added it to my IDL path as suggested. But when I type "mgh_motley" in IDL command line, I got complie error in Line 53, line 147.

I'm using IDL 6.2 in windows 2000. This is the first time I use a library. I must haven't done it right. Could you tell me what I should do?

Thanks, Jenny

Subject: Re: matching 2 grids

Posted by envi35@yahoo.ca on Thu, 09 Mar 2006 05:57:20 GMT

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Hi Mark,

My last post about the compile error doesn't seem to affect me to use the functions in the Motley library, so could be neglected if you like :). But I'm not familar with the "index space", I didn't find mgh_example_locate2.pro in the library. Are Xin and Yin in mgh_locate2 the index of my lat2 and lon2? how could I get them? could I avoid the ponits of zeros in the meanwhile?

Sorry for these simple questions.

Subject: Re: matching 2 grids Posted by David Fanning on Thu, 09 Mar 2006 15:29:54 GMT View Forum Message <> Reply to Message

Jenny writes:

- > I just downloaded the motley library and unpacked the files to a
- > directory, and added it to my IDL path as suggested. But when I type
- > "mgh_motley" in IDL command line, I got complie error in Line 53, line
- > 147.
- > I'm using IDL 6.2 in windows 2000. This is the first time I use a
- > library. I must haven't done it right. Could you tell me what I should
- > do?

Try this:

IDL> @mgh_motley

Cheers,

David

David Fanning, Ph.D. Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: http://www.dfanning.com/