Subject: Re: Name Space Conflicts Posted by Paul Van Delst[1] on Wed, 08 Mar 2006 20:34:17 GMT

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David Fanning wrote:

> Folks,

>

- Nothing constructive here. Just whining and wishing for the
- > good ol' days when only about 10-15 of us were using IDL.
- (And, of course, everyone at NASA Goddard.)

>

- > There are so many LIBRARIES of IDL routines these days!
- > Every time I write a new program I run into name space
- > conflicts. The latest is IMGSCL, which even I thought was
- > too obvious. But I did run a quick check against the NASA
- > and JHUAPL libraries and when I didn't find a match
- > I ran out and bought a Powerball ticket. But just now
- > a Goggle search of "IDL IMGSCL" turns up 10-15 different
- > programs. Sigh... (And I didn't have ANY of the six
- > Powerball numbers, either.)

> I don't know what to do about this, generally.

Why not prefix it with FSC_like some of your other code? Or prefix it with something else, like the shortened category name under which you've organised this particular code in your (backed up nightly) CVS repository (right?) :o)

pauly

Although

- > in this particular case, I'm going to change the name
- > to GMASCL to better reflect its use. We need an organization,
- > similar to the ones who give you domain names, to sort
- > all this out.

>

- > Or, perhaps, someone can write one of those dot com
- > name generator programs for us, so our programs can be
- "powerful and futuristic". :-(

>

> Cheers,

> David

>

>

Subject: Re: Name Space Conflicts

Posted by David Fanning on Wed, 08 Mar 2006 20:49:22 GMT

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Paul Van Delst writes:

> Why not prefix it with FSC_ like some of your other code?

Primarily because once you stick a prefix on a program, the code has a way of living (and embarrassing you!) forever. :-(

And most of my program names are already too long to type comfortably, and I've had a typing class. I don't think there is a good solution. But I do think RSI ought to come up with something beside the order in !PATH for sorting this stuff out. In the IDLDE it is easy to rearrange your path to suit you, but this is pretty much a nightmare in the UNIX world, as far as I can tell. At least no one taking an IDL programming class from me and working with a UNIX machine has the foggiest idea how to do it.

Cheers.

David

--

David Fanning, Ph.D.
Fanning Software Consulting, Inc.
Covetals Cuide to IDL Programming: http://

Coyote's Guide to IDL Programming: http://www.dfanning.com/

Subject: Re: Name Space Conflicts

Posted by Paul Van Delst[1] on Wed, 08 Mar 2006 21:17:27 GMT

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David Fanning wrote:

> Paul Van Delst writes:

>

_

>> Why not prefix it with FSC_ like some of your other code?

>

>

- > Primarily because once you stick a prefix on a program,
- > the code has a way of living (and embarrassing you!)
- > forever. :-(

Well, if that's what you're worried about, the name of the file won't prevent it.

- > And most of my program names are already too long to
- > type comfortably, and I've had a typing class. I don't
- > think there is a good solution. But I do think RSI ought
- > to come up with something beside the order in !PATH
- > for sorting this stuff out. In the IDLDE it is easy
- > to rearrange your path to suit you, but this is pretty
- > much a nightmare in the UNIX world, as far as I can
- > tell. At least no one taking an IDL programming class
- > from me and working with a UNIX machine has the foggiest
- > idea how to do it.

If it's a toss up between a name too long to type comfortably and not working (now or in the future) due to name space clashes, I'll take the former. And given my verbosity when it comes to names (see below), "FSC_IMGSCL" is nothing! :o)

paulv

p.s. Good lord, did I write this?:

And it's still relatively generic. I'd need to prefix it with "pvd_" or somesuch to be super, ultra sure.....

--

Paul van Delst CIMSS @ NOAA/NCEP/EMC

Subject: Re: Name Space Conflicts

Posted by Tom Berger on Thu, 09 Mar 2006 16:41:10 GMT

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How about something analogous to cryptography where you have a "namespace key" set in an environment variable or on the command line

that IDL checks before compiling a routine. This "public namespace key" changes depending on which application you're working on. Then, inside those routines that should be compiled with a given application there's a uniquely defined "routine key" that fits with the namespace, something like a C-code pragma instruction mechanism. If the compiler doesn't find a matching key, it stops compilation and examines the next instance of IMGSCL that it finds, continuing until a match is found at which point it fully compiles the code. This would necessitate going back into all of your routines and assigning these uniques keys, but that could be automated pretty easily. This is just thinking out loud - it could be completely stupid. But it seems like there needs to be "another level" of namespace checking that goes on besides the brute force !PATH method.