Subject: How to debug seg fault.
Posted by Jonathan Joseph on Mon, 20 Mar 2006 19:49:56 GMT
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I'm running IDL 6.0 on a sun workstation under solaris 8.

I have a pretty elaborite GUI program, that with the same set of actions, I can reproducibly cause IDL to terminate with a segmentation fault.

I'm trying to debug this problem, but it's almost impossible because if I add a print statement to the code, I no longer get the crash. Likewise, if I step through in IDLDE, I don't get the crash.

This seems like a classic memory access problem, but I can't figure out how to pinpoint the problem - which may be having other unseen ramifications.

Any advice appreciated.

Thanks.

-Jonathan