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Subject: printing an array from pointers

Posted by [bressert@gmail.com](mailto:bressert@gmail.com) on Tue, 28 Mar 2006 08:12:21 GMT

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Hello Everyone,

I am currently writing a short script using pointers. The script's objective is to create an array created by a loop of commands and then print it into an ascii file. Below is an outline of how the pointers are being used. Bear in mind, the problem that I am having is printing all the pointers in a long list.

=====

PRO EXAMPLE

```
ptr = ptrarr(10)
```

```
for i = 0, 9 do begin
```

```
    etc .....
```

```
    arr = (some 1 by 8 vector)
```

```
    ptr( i ) = ptr_new(arr)
```

```
endfor
```

```
print, ptr  <----- this is where im having the problem
```

=====

I know that "print, \*ptr( some number between 0 and 9 )" works, but this will only print a 1 by 8 vector. What I really want is a 10 by 8 matrix.

Would anyone know where I should go from this stage? Thank you for your help in advance.

Eli

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Subject: Re: printing an array from pointers

Posted by [Paul Van Delst\[1\]](#) on Wed, 29 Mar 2006 16:06:48 GMT

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bressert@gmail.com wrote:

```
> Hi Peter,
```

```
>
```

```
> Another question, since I have ran into a new bump. Is there a way to
```

```
> say
```

```
>
```

```
> arr = fltarr(A,8)
```

```
>
```

> where A is a number that fluctuates? So rather than stating that arr is  
 > A rows long, it is a number determined by the total output of the for  
 > loop? For example,  
 >  
 > arr = fltarr(150,8)  
 >  
 > will be sufficient in gathering all the 'for' outputs, but I will have  
 > trailing zeros that have not been assigned an output value. Using UNIQ  
 > or an 'if' to get rid of the zeros in the array does not work, since  
 > some of the output from the 'for' loop is zero. This was the original  
 > reason why I used the pointers, since there was no requirement of  
 > predetermination of the number of rows. Any suggestions or ideas would  
 > be greatly appreciated. Thanks again for the help.

Keep in mind that the first index is the one that increments in contiguous memory  
 (opposite to C) so maybe arr=fltarr(8,a) is required.

But, regardless, you must know the maximum limit of the for loop in advance, no? In other  
 examples posted in this thread, we've seen:

```
arr = fltarr(10,8)
for i = 0,9 do begin
  ...
  arr[i,*] = (some 1 by 8 vector)
endfor
```

That can be re-written as:

```
loop_limit = func_to_compute_loop_limit()
arr = fltarr(8,loop_limit) ! More efficient than (loop_limit,8)
for i=0,loop_limit-1 do begin
  ....
  arr[:,i] = (some 1 by 8 vector)
endfor
```

If you don't know the loop limit in advance you can do two things:

#### 1) Concatenation

```
i=-1
WHILE (some condition) DO BEGIN
  i++
  ....
  if(i eq 0) then $
    arr = (some 1 by 8 vector) $
```

```

else $
  arr = [ [arr],[some 1 by 8 vector]] ]
ENDWHILE

```

but this can be very slow if you concatenate a lot of stuff. For small arrays (low values of i) it's great. For large values of i, not so good.

## 2) Truncation

```

arr=fltarr(8,big_enough)
FOR i=0,big_enough-1 DO BEGIN
  ...
  arr[*,i] = (some 1 by 8 vector)
  if ( some condition ) then begin
    arr = arr[*,0:i]
    BREAK
  endif
ENDFOR

```

this is nearly always faster.

Note: all the above typed off top of head, so no guarantees. Test. Especially the concatenate stuff. I can never remember how many groups of [[][]]'s to use for multi-D arrays.

paulv

--  
 Paul van Delst  
 CIMSS @ NOAA/NCEP/EMC

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Subject: Re: printing an array from pointers  
 Posted by [David Fanning](#) on Wed, 29 Mar 2006 16:14:38 GMT  
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Paul Van Delst writes:

> Note: all the above typed off top of head, so no guarantees. Test. Especially the  
 > concatenate stuff. I can never remember how many groups of [[][]]'s to use for multi-D arrays.

One more for every dimension you are trying to concatenate:

As rows: t = [a, b] ; extra = 0  
 As cols: t = [ [a], [b] ] ; extra = 1  
 As frames: t = [ [[a]], [[b]] ] ; extra = 2

etc. ; extra = etc

Cheers,

David

--

David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

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Subject: Re: printing an array from pointers

Posted by [Paul Van Delst\[1\]](#) on Wed, 29 Mar 2006 16:29:49 GMT

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David Fanning wrote:

> Paul Van Delst writes:

>

>

>> Note: all the above typed off top of head, so no guarantees. Test. Especially the  
>> concatenate stuff. I can never remember how many groups of [[][]]'s to use for multi-D arrays.

>

>

> One more for every dimension you are trying to concatenate:

>

> As rows: t = [a, b] ; extra = 0

> As cols: t = [ [a], [b] ] ; extra = 1

> As frames: t = [ [[a]], [[b]] ] ; extra = 2

> etc. ; extra = etc

No "etc" allowed:

```
IDL> a=4
```

```
IDL> b=7
```

```
IDL> t = [a, b]
```

```
IDL> help, t
```

```
T      INT      = Array[2]
```

```
IDL> t = [ [a], [b] ]
```

```
IDL> help, t
```

```
T      INT      = Array[1, 2]
```

```
IDL> t = [ [[a]], [[b]] ]
```

```
IDL> help, t
```

```
T      INT      = Array[1, 1, 2]
```

```
IDL> t = [ [[[a]]], [[[b]]] ]
```

```
t = [ [[[a]]], [[[b]]] ]
      ^
```

% Only three levels of variable concatenation are allowed.

I've always found this behaviour confusing. Why special case for only three levels?

paulv

--

Paul van Delst  
CIMSS @ NOAA/NCEP/EMC

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Subject: Re: printing an array from pointers  
Posted by [David Fanning](#) on Wed, 29 Mar 2006 16:43:37 GMT  
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Paul Van Delst writes:

```
> No "etc" allowed:
>
> IDL> a=4
> IDL> b=7
> IDL> t = [a, b]
> IDL> help, t
> T          INT      = Array[2]
> IDL> t = [ [a], [b] ]
> IDL> help, t
> T          INT      = Array[1, 2]
> IDL> t = [ [[a]], [[b]] ]
> IDL> help, t
> T          INT      = Array[1, 1, 2]
> IDL> t = [ [[[a]]], [[[b]]] ]
>
> t = [ [[[a]]], [[[b]]] ]
>                ^
> % Only three levels of variable concatenation are allowed.
>
>
> I've always found this behaviour confusing. Why special case for only three levels?
```

Oh... because it's IDL, that's why. :-)

Cheers,

David

--

David Fanning, Ph.D.

