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Subject: Re: Day/Night Terminator on Map Projection  
Posted by [kBOb](#) on Sat, 08 Apr 2006 06:23:04 GMT  
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Try the code below. It uses routines from the Johns Hopkins University/Applied Physics Laboratory.

Example:

IDL> TestSL, Longitude, Latitude

Kelly Dean  
Fort Collins, Colorado

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```
FUNCTION InitColorID
;
; Load discrete color table.
;
; tek_color
;
; Match color indices to colors we want to use
;
IF ( !D.N_COLORS GT 256 ) THEN BEGIN
    TVLCT, RedTable, GreenTable, BlueTable, /GET
    black = ( 256L * BlueTable(0) + GreenTable(0) ) * 256L +
    RedTable(0)
    white = ( 256L * BlueTable(1) + GreenTable(1) ) * 256L +
    RedTable(1)
    red = ( 256L * BlueTable(2) + GreenTable(2) ) * 256L +
    RedTable(2)
    green = ( 256L * BlueTable(3) + GreenTable(3) ) * 256L +
    RedTable(3)
    dk_blue = ( 256L * BlueTable(4) + GreenTable(4) ) * 256L +
    RedTable(4)
    lt_blue = ( 256L * BlueTable(5) + GreenTable(5) ) * 256L +
    RedTable(5)
    six = ( 256L * BlueTable(6) + GreenTable(6) ) * 256L +
    RedTable(6)
    yellow = ( 256L * BlueTable(7) + GreenTable(7) ) * 256L +
    RedTable(7)
ENDIF ELSE BEGIN
    black=0 & white=1 & red=2 & green=3 & dk_blue=4 & lt_blue=5 & six=6 &
    yellow=7
ENDELSE

ColorID = { ColorID,      $ ; Color Index
```

```

Black:black,  $
White:white,  $
Red:red,    $
Green:green,  $
DkBlue:dk_blue, $
LtBlue:lt_blue, $
Six:six,    $
Yellow:Yellow  }

RETURN, ColorID
END

```

-----

```

PRO FOV2, longitude, latitude, SatRadius, ColorNum
;
; Procedure FOV2 will determine the maximum field of view
; and draw a circle around the subsatellite point.
;
; Input:
;   latitude : Earth latitude of subsatellite point
;   longitude : Earth latitude of subsatellite point
;   SatRadius : Satellite radius from earth center
;   ColorNum : Color number (default : 2)
;
IF ( N_ELEMENTS(ColorNum) EQ 0 ) THEN ColorNum = 2
EarthRadius = 6.371009D6 ; Mean Earth Radius
ScanAngle = ASIN( EarthRadius / SatRadius)
Arc_Dist = !DPI - 1.57080D - ScanAngle
LonLat0 = [longitude, latitude] ; Initial point specified in
radians
lon = FLTarr(37)
lat = FLTarr(37)
FOR lcv = 0, 36 DO BEGIN
  Az = lcv * 10.0
  Results = LL_ARC_DISTANCE(LonLat0, Arc_Dist, Az, /Degrees)
  lon(lcv) = results(0)
  lat(lcv) = results(1)
ENDFOR
oPLOT, lon, lat, COLOR=ColorNum
END

```

```

;+
; NAME:
PRO SunPlot, Init=Init
;
; PURPOSE:
;   Procedure SunPlot will plot the location of the sun on a map.
;
```

```

; INPUTS:
;   None
;
; KEYWORD PARAMETERS:
;   Init - Create sun symbol to be plotted
;
; SIDE EFFECTS:
;   Requires public domain IDL routines from JHU
;   Assumes that MAP_SET and plotting window are already set.
;
;
; MODIFICATION HISTORY:
;   Created by Kelly Dean : December 1997
;-
;
; Load discrete color table.
;
ColorID = InitColorID()
;
IF ( KEYWORD_SET(Init) ) THEN BEGIN
;---- Sun Symbol -----
a = maken(0,360,17)
r = maken(1,1,17)+(1-findgen(17) mod 2)
polrec,r,a,x,y,/deg
usersym,x,y,color=ColorID.yellow,/fill
SunTLE = -1
ENDIF

;----- Handle time -----
dt0 = systime()      ; Current time is def.
dt = dt0      ; Copy date/time string.
off = gmt_offset()  ; Find correction from local to UT.
dt_tm_inc, dt, off  ; Convert to UT.
dt_tm_brk, dt, dd, tt  ; Break input into date and time.
date2ymd, dd, y, m, d  ; Break date into y,m,d.
jd = ymd2jd(y,m,d)  ; Find Julian Day number.
ut = secstr(tt)/3600. ; Convert time to UT in hours.
;----- Solar RA/Dec -----
sun, y, m, d, ut, app_ra=ra, app_dec=dec, dist=dist
;----- GMST (Greenwich Mean Sidereal Time) -----
st = lmst(jd,ut/24.,0)*24
;----- Subsolar point -----
lat = dec
lng = 15.0*(ra-st)
;
; Plot sun's location and terminator
;
plots, lng, lat, psym=8

```

```

FOV2, Ing, lat, (dist * 1.4956D11), ColorID.yellow
END

;-----



PRO LACMap, lon, lat
;
; Load discrete color table.
;
ColorID = InitColorID()
;
; Set up an orthographic projection centered over the north Atlantic.
; Fill the hemisphere with dark blue.
; Specify black gridlines
;
MAP_SET, /ORTHO, lat, lon, 0, $
    /ISOTROPIC, $
    /HORIZON, $
    E_HORIZON={FILL:1, COLOR:ColorID.dkblue}, $
    /NoBorder, $
    COLOR=lt_blue
; Fill the continent boundaries with solid white.
MAP_CONTINENTS, /FILL_CONTINENTS, COLOR=ColorID.white
; Overplot coastline data.
MAP_CONTINENTS, /COASTS, COLOR=ColorID.black
; Add rivers, in light blue.
MAP_GRID, LatDel = 15, LonDel = 30, Color = ColorID.black
END

```

PRO TestSL, Lon, Lat

```

; Hint: Color works best when decompose=1
; Hint: Default map location Colorado, USA

IF ( N_ELEMENTS( Lon ) EQ 0 ) THEN Lon = -105.0
IF ( N_ELEMENTS( Lat ) EQ 0 ) THEN Lat = 45.0

```

```

WINDOW, 0, XSize=512, YSize=512, TITLE='Sun Location'
LACMAP, Lon, Lat
SUNPLOT, /Init
END

```

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Subject: Re: Day/Night Terminator on Map Projection

Posted by [Andrew Cool](#) on Sat, 08 Apr 2006 06:41:36 GMT

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David,

Try

<http://www.astro.washington.edu/deutsch/idl/htmlhelp/slibrar y09.html>

Andrew

David Fanning wrote:

> Hi Folks,  
>  
> Does anyone have IDL code for calculating the day/night  
> terminator on a map projection? Or perhaps an example of  
> a map in which you have done this?  
>  
> If the code is not proprietary, maybe I'll write an article  
> about this. It can't be the first time someone has needed  
> such a thing. Direct graphics, is what has been requested of  
> me. :-)  
>  
> Cheers,  
>  
> David  
> --  
> David Fanning, Ph.D.  
> Fanning Software Consulting, Inc.  
> Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

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Subject: Re: Day/Night Terminator on Map Projection

Posted by [David Fanning](#) on Sat, 08 Apr 2006 13:54:26 GMT

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Kelly Dean writes:

> Try the code below. It uses routines from the Johns Hopkins  
> University/Applied Physics Laboratory.

Ah, I had no doubt the routines were in the JHUAPL library,  
but the tough sledding was in going from the one-line  
descriptions of the routines to code that actually \*did\*  
something useful! This helps a LOT!

Thanks,

David

--  
David Fanning, Ph.D.  
Fanning Software Consulting, Inc.  
Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

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Subject: Re: Day/Night Terminator on Map Projection  
Posted by [Ken Mankoff](#) on Sat, 08 Apr 2006 15:16:49 GMT

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SUNCLOCK in JHU.

On Fri, 7 Apr 2006, David Fanning wrote:

> Hi Folks,  
>  
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> on a map projection? Or perhaps an example of a map in which you  
> have done this?  
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> If the code is not proprietary, maybe I'll write an article about  
> this. It can't be the first time someone has needed such a thing.  
> Direct graphics, is what has been requested of me. :-)  
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> David  
>

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