
Subject: Re: Update Shared memory Structure

Posted by [Peter Mason](#) on Tue, 18 Apr 2006 21:51:45 GMT

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mtrutledge@gmail.com wrote:

<...>
> **typedef struct _IDL_RESULT**
> {
> int m_nresultCode;
> } IDLRESULT, *LPIDLRESULT;
<...>
<...>
> shmTemplate = {IDLRESULT, m_nresultCode:-2} ; This must mirror the
> _IDL_RESULT structure in the C++ Batch Processor App
<...>

Matt, a quick suggestion. In the IDL, try {IDLRESULT, m_nresultCode:-2L}
As it stands, you have a 4-byte int defined in the C but a 2-byte int in the
IDL.
