
Subject: Re: Please explain this if you can: (short)
Posted by [sjt](#) on Mon, 05 Dec 1994 10:36:23 GMT
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Russ Welti (rwelti@chroma.mbt.washington.edu) wrote:
: Try this:

```
: IDL> a=bytarr(20)
: IDL> a(3)=244
: IDL> print,min(a)
: 0
: IDL> print,max(a)
: 244
: IDL> print,abs(max(a)-min(a))
: 12
: IDL> print,max(a)-min(a)
: 244
```

: What gives?

```
:
:                                     \
: Russ Welti                        /-\
:                                     (c-g)
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: rwelti@u.washington.edu           \
```

Evidently ABS isn't very bright! BYTE quantities are unsigned (try print, min(a) - max(a)). But ABS for takes MSB set => negative and does a two's complement on the argument.

--

```
+-----+-----+-----+-----+
| James Tappin,      | School of Physics & Space Research | O__  |
| sjt@star.sr.bham.ac.uk | University of Birmingham    | -- V^ |
| "If all else fails--read the instructions!"          |      |
+-----+-----+-----+-----+
```

Subject: Re: Please explain this if you can: (short)
Posted by [greec](#) on Mon, 05 Dec 1994 12:58:50 GMT
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In article <Pine.SOL.3.91.941202142557.14825A-100000@chroma> Russ Welti

<rwelti@chroma.mbt.washington.edu> writes:

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>
```

What is happening is that the bytes are being treated as signed numbers. When you execute the 'print,abs(max(a)-min(a))'.

You get the same thing happening when you do

```
WAVE> print, sqrt((max(a)-min(a))*(max(a)-min(a)))
12.0000
```

Don't know if this is any help at all. But it does explain what is happening.

Chris

greec@essex.ac.uk

Subject: Re: Please explain this if you can: (short)

Posted by [pjclinch](#) on Mon, 05 Dec 1994 13:46:48 GMT

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Russ Welti (rwelti@chroma.mbt.washington.edu) wrote:

: Try this:

```
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: IDL> print,min(a)
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: 244
: IDL> print,abs(max(a)-min(a))
: 12
: IDL> print,max(a)-min(a)
: 244
```

Whatever it is, it also affects Wave Advantage 4.2... It seems to be a problem purely with Byte data:

```
WAVE> b=244
WAVE> c=byte(b)
WAVE> info,b,c
B INT = 244
C BYTE = 244
WAVE> print,abs(b),abs(c)
244 12
```

I'd suspect **very** strongly that the ABS routine is deciding that a BYTE is signed data with a value from -128 through to 127. If this were actually the case, the sign bit would be set by our "244", and we'd have a value of -12 in the system (not entirely coincidental that $244+12=256$!). ABS(-12) is, of course, 12, so to me it looks like there's a bug in ABS relating to the sign it expects from BYTE data.

As BYTES are designated as being unsigned, there doesn't seem to be much point in using ABS with them, and if you're using signed data with unsigned data... well, "don't" is my advice there, but it doesn't excuse the bug.

Pete.

--

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