
Subject: IDL 6.3 segmentation fault

Posted by [shd](#) on Thu, 01 Jun 2006 15:23:29 GMT

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Hello,

I wanted to post this as a reply to a thread on this group called 'How to debug seg fault' but it's past the 30 day mark. The author of that thread experienced something similar.

I'm getting a bit of odd behavior from my widget program on Ubuntu 5.10. My GUI has a 'File' menu and a toolbar, both of which contain an 'Exit' item which execute the exact same code:

```
=====
pro _exit, top
  widget_control, top, /DESTROY
end
=====
```

I'm working from the command-line interpreter, not the IDE. Here's the wierdness:

I compile and launch my program and press the 'Exit' button on the toolbar. When I try to re-launch the program, my GUI doesn't come up and IDL exits with only a 'Segmentation fault' message. However, if I exit my GUI by simply killing the window (clicking the 'X' on the border), the seg. fault doesn't occur. Also, if I exit the GUI by selecting 'Exit' from the 'File' menu, the seg. fault doesn't occur. So I launched the IDE to step through the program and it got much stranger. I can't reproduce the segmentation fault from the IDE no matter how I exit my GUI.

Any else seen something like this?
