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Subject: Array concatenation

Posted by [maye](#) on Wed, 07 Jun 2006 10:41:10 GMT

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Hi folks,

I was searching for an effective way to do this, but can't find anybody writing about what (as usual) seems to be an obvious problem/task to me. :)

I don't know how many elements I will collect while scanning a bunch of images, so I want to use array concatenation to collect the values like this:

```
means = [means, currMean]
```

But for this to compile/run properly, I need mean to exist before.

If I do a

```
means = 0.
```

before the loop, I will always have a zero-element in the beginning that I don't want at plotting time. Of course I could remove it with

```
means = means[1:*
```

but not only does this waste resources, it also becomes cumbersome if I collect 20 different data values, for that I ALL have to remove the first value?

Surely there must be a better way?

Please help me to program IDL efficiently! :)

Best regards,

Michael

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Subject: Re: Array concatenation

Posted by [Peter Clinch](#) on Tue, 17 Jul 2007 07:24:31 GMT

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Julio wrote:

> Hi there,

>

> I have a problem with array concatenation. Suppose:

>

> A = bytarr(10, 10)

> B = bytar(10, 5)

>

> C=[A,B]

>

> Sure, it doesn't work, because dimensions don't agree. But, I need to

> join A and B. One possibility is to change the dimensions of array B

> and fill missing lines with zeros. Is it possible??

Not so elegant, but workable, is:

```
c=bytarr(10,15)
```

```
c[*,0:9] = a
c[*,10:14] = b
```

Pete.

--

Peter Clinch                      Medical Physics IT Officer  
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Subject: Re: Array concatenation  
Posted by [Paolo Grigis](#) on Tue, 17 Jul 2007 07:28:17 GMT  
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Julio wrote:

```
> Hi there,
>
> I have a problem with array concatenation. Suppose:
>
> A = bytarr(10, 10)
> B = bytar(10, 5)
>
> C=[A,B]
>
> Sure, it doesn't work, because dimensions don't agree. But, I need to
> join A and B. One possibility is to change the dimensions of array B
> and fill missing lines with zeros. Is it possible??
>
> comments welcome,
> Best,
> Julio
>
```

Just use C=[[A],[B]]

IDL> help,a,b,c

```
A        BYTE     = Array[10, 10]
B        BYTE     = Array[10, 5]
C        BYTE     = Array[10, 15]
```

Ciao,  
Paolo

---

---

Subject: Re: Array concatenation

Posted by [Conor](#) on Tue, 17 Jul 2007 12:11:57 GMT

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On Jul 17, 3:28 am, Paolo\_Grigis <pgri...@astro.phys.ethz.ch> wrote:

```
> Julio wrote:
>> Hi there,
>
>> I have a problem with array concatenation. Suppose:
>
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>> B = bytar(10, 5)
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>> C=[A,B]
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>> Sure, it doesn't work, because dimensions don't agree. But, I need to
>> join A and B. One possibility is to change the dimensions of array B
>> and fill missing lines with zeros. Is it possible??
>
>> comments welcome,
>> Best,
>> Julio
>
> Just use C=[[A],[B]]
>
> IDL> help,a,b,c
> A      BYTE    = Array[10, 10]
> B      BYTE    = Array[10, 5]
> C      BYTE    = Array[10, 15]
>
> Ciao,
> Paolo
```

I would go with Paolo's suggestion, unless you absolutely have to join in left right, instead of up down. In that case, you could try something like:

```
c = [[B],[bytarr(10,5)]]
D = [A,C]
```

---

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Subject: Re: Array concatenation

Posted by [Julio\[1\]](#) on Tue, 17 Jul 2007 13:40:33 GMT

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Thanks guys... problem solved.  
Best!

---

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Subject: Re: Array concatenation  
Posted by [Vince Hradil](#) on Tue, 17 Jul 2007 16:25:27 GMT  
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---

On Jul 17, 2:28 am, Paolo\_Grigis <pgri...@astro.phys.ethz.ch> wrote:

```
> Julio wrote:
>> Hi there,
>
>> I have a problem with array concatenation. Suppose:
>
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>> B = bytar(10, 5)
>
>> C=[A,B]
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> Just use C=[[A],[B]]
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> IDL> help,a,b,c
> A      BYTE    = Array[10, 10]
> B      BYTE    = Array[10, 5]
> C      BYTE    = Array[10, 15]
>
> Ciao,
> Paolo
```

or maybe you want transpose([a,transpose(b)]) ?

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---

Subject: Re: array concatenation  
Posted by [Allan Whiteford](#) on Wed, 30 Jan 2008 16:21:22 GMT  
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Ryan. wrote:

```
> Hi All,
>
> I'm trying to add a 1x2 array to the end of an Nx2 array to obtain a (N
> +1)x2 array using the square bracket concatenation trick, but based on
> my limited understanding of it, I can't get it to work. I've looked
> at JD's tutorial on David's website but I still don't get it.
>
```

```
> Here is an example of what I want to do:
> IDL> array = [[1,2,3,4],[1,2,3,4]]
> IDL> print, array
>      1      2      3      4
>      1      2      3      4
>
> I want to add another pair to the array to get this:
>      1      2      3      4      5
>      1      2      3      4      5
>
> I want to execute a command similar to this one but I can't figure out
> the correct number of brackets:
> array = [[array], [[5,5]]]
>
> Thanks,
> Ryan.
```

Ryan,

```
IDL> array = [[1,2,3,4],[1,2,3,4]]
IDL> array=transpose([[transpose(array)],[[5,5]]])
IDL> print,array
      1      2      3      4      5
      1      2      3      4      5
```

but probably there is a smarter way.

Thanks,

Allan

---

Subject: Re: array concatenation  
Posted by [Spon](#) on Wed, 30 Jan 2008 16:38:13 GMT  
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---

On Jan 30, 3:56 pm, "Ryan." <rchug...@brutus.uwaterloo.ca> wrote:

```
> Hi All,
>
> I'm trying to add a 1x2 array to the end of an Nx2 array to obtain a (N
> +1)x2 array using the square bracket concatenation trick, but based on
> my limited understanding of it, I can't get it to work. I've looked
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> IDL> print, array
>      1      2      3      4
```

```

>      1      2      3      4
>
> I want to add another pair to the array to get this:
>      1      2      3      4      5
>      1      2      3      4      5
>
> I want to execute a command similar to this one but I can't figure out
> the correct number of brackets:
> array = [[array], [[5,5]]]
>
> Thanks,
> Ryan.

```

You want:

```
array = [array, rebin([5,5],1,2)]
```

It's time to invoke that dimension juggling tutorial again! It's one of JD's other tutorials on David's site.

[http://www.dfanning.com/tips/rebin\\_magic.html](http://www.dfanning.com/tips/rebin_magic.html)

Thanks,  
Chris

Subject: Re: array concatenation  
 Posted by [Wox](#) on Thu, 31 Jan 2008 08:43:09 GMT  
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On Wed, 30 Jan 2008 07:56:51 -0800 (PST), "Ryan."  
 <rchughes@brutus.uwaterloo.ca> wrote:

```

> Hi All,
>
> I'm trying to add a 1x2 array to the end of an Nx2 array to obtain a (N
> +1)x2 array using the square bracket concatenation trick, but based on
> my limited understanding of it, I can't get it to work. I've looked
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>      1      2      3      4      5

```

>  
> I want to execute a command similar to this one but I can't figure out  
> the correct number of brackets:  
> array = [[array], [[5,5]]]  
>  
> Thanks,  
> Ryan.

Yet another possibility:

```
IDL> array = [[1,2,3,4],[1,2,3,4]]
IDL> array = [array,[[5],[5]]]
IDL> print,array
  1    2    3    4    5
  1    2    3    4    5
```

---

---

Subject: Re: array concatenation

Posted by [lecacheux.alain](#) on Fri, 03 Oct 2008 11:19:13 GMT

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---

On 3 oct, 13:12, lecacheux.al...@wanadoo.fr wrote:

I got a strange error when using the array concatenation construct  
within a large loop (a few thousands).

something like:

```
b = 0B
```

```
for i=0,999 do begin
```

```
... compute a = array of bytes (a few 100) ...
```

```
b = [b, a]
```

```
endfor
```

This could crash IDL and even, randomly, crash the system (Win2K).

Nothing found by catching errors.

Is there some limits in the implicit addressing of such arrays ?

The error disappeared when compiling with COMPILE\_OPT IDL2.

---

---

Subject: Re: array concatenation

Posted by [Joost Aan de Brugh](#) on Fri, 03 Oct 2008 15:15:12 GMT

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---

On Oct 3, 1:19 pm, lecacheux.al...@wanadoo.fr wrote:

> On 3 oct, 13:12, lecacheux.al...@wanadoo.fr wrote:

> I got a strange error when using the array concatenation construct

> within a large loop (a few thousands).

> something like:

> b = 0B

> for i=0,999 do begin

> ... compute a = array of bytes (a few 100) ...  
> b = [b, a]  
> endfor  
> This could crash IDL and even, randomly, crash the system (Win2K).  
> Nothing found by catching errors.  
> Is there some limits in the implicit addressing of such arrays ?  
> The error disappeared when compiling with COMPILE\_OPT IDL2.

Hello,

Maybe it has something to do with the array descriptor. Anyway, in a large group concatenation is not the most elegant way. In Matlab (a language similar to IDL), you get a warning if you use such a construction. It has to do with the fact that if your array grows, you ask your system for more space. A safer way is to ask for enough space at once.

afh = a few 100

```
b = BytArr(afh*1000) ; Here is where you ask for a lot of space.  
for i=0,999 do begin  
  ... compute a = array of bytes (a few 100) ...  
  b[i*afh:(i+1)*afh-1] = a ; Now b does not grow in the loop  
end
```

Or use a 2D array

```
b = BytArr(afh,1000) ; Here, you ask for the space again.  
for i=0,999 do begin  
  ... compute a = array of bytes (a few 100) ...  
  b[:,i] = a ; Now b does not grow in the loop  
end
```

Cheers,  
Joost

b = Reform(b,afh\*1000) ; Or b = Reform(b,N\_Elements(b))

It is a bit harder if you have different 'a few 100's for each iteration

---

Subject: Re: array concatenation  
Posted by [lecacheux.alain](#) on Fri, 03 Oct 2008 21:16:02 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

On 3 oct, 17:15, Joost Aan de Brugh <[joost...@gmail.com](mailto:joost...@gmail.com)> wrote:  
> On Oct 3, 1:19 pm, [lecacheux.al...@wanadoo.fr](#) wrote:



>  
> Hello,  
>  
> Maybe it has something to do with the array descriptor. Anyway, in a  
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>  
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>  
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> end  
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> b[\*,i] = a ; Now b does not grow in the loop  
> end  
>  
> Cheers,  
> Joost  
>  
> b = Reform(b,afh\*1000) ; Or b = Reform(b,N\_Elements(b))  
>  
> It is a bit harder if you have different 'a few 100's for each  
> iteration

Thanks for your reply. I agree with you that such a programming style is far from ideal.

My point is that it likely can produce some not obvious array boundary error (and subsequent IDL crash), while largest used array sizes remain far below the maximum authorized one.

Or I missed something ?  
alx.

---

Subject: Re: array concatenation  
Posted by [David Fanning](#) on Fri, 03 Oct 2008 21:20:47 GMT  
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---

lecacheux.alain@wanadoo.fr writes:

- > Thanks for your reply. I agree with you that such a programming style
- > is far from ideal.
- > My point is that it likely can produce some not obvious array boundary
- > error (and subsequent IDL crash),
- > while largest used array sizes remain far below the maximum authorized
- > one.
- > Or I missed something ?

I think you are missing the extent to which memory fragmentation reduces the "maximum authorized size" of an array. In other words, programming with memory fragmentation issues in mind will, in the end, save you an enormous amount of unexplained grief.

Cheers,

David

--

David Fanning, Ph.D.  
Coyote's Guide to IDL Programming ([www.dfanning.com](http://www.dfanning.com))  
Sepore ma de ni thui. ("Perhaps thou speakest truth.")

---

Subject: Re: array concatenation  
Posted by [Karl\[1\]](#) on Sat, 04 Oct 2008 01:11:19 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

On Oct 3, 3:16 pm, lecacheux.al...@wanadoo.fr wrote:

> On 3 oct, 17:15, Joost Aan de Brugh <[joost...@gmail.com](mailto:joost...@gmail.com)> wrote:

>

>

>

>> On Oct 3, 1:19 pm, lecacheux.al...@wanadoo.fr wrote:

>

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>

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>

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```

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>
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> is far from ideal.
> My point is that it likely can produce some not obvious array boundary
> error (and subsequent IDL crash),
> while largest used array sizes remain far below the maximum authorized
> one.
> Or I missed something ?
> alx.

```

I dunno, I think that there's something else going on. IDL should fail gracefully if it runs out of memory allocating that array over and over, even if you are chewing up space and causing a lot of fragmentation. How big is the array actually getting when you crash? I just tried it on linux with an array size of 500 and looping 25,000 times with no issue at all. Are you pushing up against the max virt mem in your machine? If you are indeed paging, Windows can get a little unstable under excessive paging.

The COMPILE\_OPT IDL2 note is interesting too. Recall that if you don't specify this, integers are 16-bit, and 32-bit if you do. What does your code specified by "... compute a = array of bytes (a few 100) ..." do? Does it call a custom DLM? Is there something that would break or overflow if ints are 16-bit? Still, IDL checks array accesses at run time, so a bad array index shouldn't cause a crash. It may be worth taking a closer look at why IDL2 makes a difference.