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Subject: Re: structures still confusing

Posted by [Mark Hadfield](#) on Tue, 13 Jun 2006 01:42:50 GMT

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Martin Rother wrote:

```
> ...
> so far ok, I guess. but
>
> (X). help,s.m
> <Expression> LONG = Array[3, 3]
> (X). print, s.m
>      1      2      3
>      1      2      3
>      1      2      3
> (X). print, s.m[0]
>      1      1      1
> (X). print, s.m[1]
>      2      2      2
> (X). print, s.m[2]
>      3      3      3
>
> is a *bit* confusing. isn't it?
```

Not as confusing as a procedure named "!". You're never going to live that one down!

--

Mark Hadfield "Kei puwaha te tai nei, Hoea tahi tatou"

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National Institute for Water and Atmospheric Research (NIWA)

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Subject: Re: structures still confusing

Posted by [Allan Whiteford](#) on Tue, 13 Jun 2006 08:13:49 GMT

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Martin,

`print,(s.m)[0]`

is probably less confusing. Similarly you can do:

`print,(s.m)[0,1]`

but you can't do:

`print,s.m[0,1]`

or, you can also do:

```
print,(s.m[0])[1]
```

Thanks,

Allan

Martin Rother wrote:

```
> Hi Gurus,
>
> finally something, where I don't know,
> if it's odd idl syntax or not...
>
> something about structures.
>
> FUNCTION test_struct
>
> s = [{ m : [1L, 2L, 3L], n :1L }]
>
> FOR i = 1L, 2L DO BEGIN
>   ;
>   s = [s, { m : [1L, 2L, 3L], n : i }]
>   ;
> ENDFOR
>
> return, s
>
> END
>
> this creates an array of structures:
>
> (X). s = test_struct()
> (X). help,/struct,s
> ** Structure <fa330>, 2 tags, length=16, data length=16, refs=1:
> M      LONG      Array[3]
> N      LONG      1
> (X). print, n_elements(s)
>      3
> (X).
>
> so far ok, I guess. but
>
> (X). help,s.m
> <Expression> LONG      = Array[3, 3]
> (X). print, s.m
>      1      2      3
>      1      2      3
```

```
>      1      2      3
> (X). print, s.m[0]
>      1      1      1
> (X). print, s.m[1]
>      2      2      2
> (X). print, s.m[2]
>      3      3      3
>
> is a *bit* confusing. isn't it?
>
>
> best regards,
> martin.
```

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Subject: Re: structures still confusing  
Posted by [btt](#) on Tue, 13 Jun 2006 14:54:00 GMT  
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Martin Rother wrote:

```
>      Hi Gurus,
>
>      finally something, where I don't know,
>      if it's odd idl syntax or not...
>
>      something about structures.
>
> FUNCTION test_struct
>
>      s = [{ m : [1L, 2L, 3L], n : 1L }]
>
>      FOR i = 1L, 2L DO BEGIN
>          ;
>          s = [s, { m : [1L, 2L, 3L], n : i }]
>          ;
>      ENDFOR
>
>      return, s
>
> END
>
>      this creates an array of structures:
>
> (X). s = test_struct()
> (X). help,/struct,s
> ** Structure <fa330>, 2 tags, length=16, data length=16, refs=1:
> M      LONG      Array[3]
> N      LONG      1
```

```

> (X). print, n_elements(s)
>      3
> (X).
>
>    so far ok, I guess. but
>
> (X). help,s.m
> <Expression>  LONG    = Array[3, 3]
> (X). print, s.m
>      1      2      3
>      1      2      3
>      1      2      3
> (X). print, s.m[0]
>      1      1      1
> (X). print, s.m[1]
>      2      2      2
> (X). print, s.m[2]
>      3      3      3
>
>    is a *bit* confusing. isn't it?
>
>
>    best regards,
>    martin.

```

Hi,

Perhaps you are looking to get the entire m array of the ith element in vector s?

```

IDL> s = [{ m : [1L, 2L, 3L], n : 1L }]
IDL> FOR i = 1L, 2L DO s = [s, { m : [1L, 2L, 3L], n : i }]
IDL> print, s[0].m
      1      2      3

```

Which is different than asking for the ith elements of the m array in ALL the structures in the vector s.

```

IDL> print, s.m[0]
      1      1      1

```

Or how about the ith element of the m array in the jth element of the vector s?

```

IDL> print, s[0].m[0]
      1

```

I agree it can be confusing (wait till you have pointers in there!) but is very handy sometimes, too.

Ben

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Subject: Re: structures still confusing

Posted by [rother](#) on Tue, 13 Jun 2006 15:45:47 GMT

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Hi,

On Jun13 10:54, Ben Tupper wrote:

> Martin Rother wrote:

>> (X). print, s.m[2]

>>       3       3       3

> Which is different than asking for the ith elements

> of the m array in ALL the structures in the vector s.

> IDL> print, s.m[0]

>       1       1       1

[...]

> I agree it can be confusing (wait till you have

> pointers in there!) but is very handy sometimes, too.

mmmhhh. I already used nested structures with and without pointers, but I always used a vast amount of brackets... so, stupid well-behaving, I indeed never was aware of this method of 'slicing'! I'm getting more and more comfortable with that idea... :-)  
thanks for all that hints,  
m.

--

Martin Rother (rother@gfz-potsdam.de) +331 / 288-1272       Section 2.3  
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Subject: Re: structures still confusing

Posted by [JD Smith](#) on Tue, 13 Jun 2006 16:33:18 GMT

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On Tue, 13 Jun 2006 09:13:49 +0100, Allan Whiteford wrote:

> Martin,

>

> print,(s.m)[0]

>

> is probably less confusing.

But alas, way less efficient, since to access just that one element, it creates an (arbitrarily large) temporary vector (s.m). I don't specifically cover multi-dimensional struct slices, but some info on precedence etc. can be found in:

[http://www.dfanning.com/misc\\_tips/precedence.html](http://www.dfanning.com/misc_tips/precedence.html)

The basic hint here is that structure dereference and array dereference are at the same level of precedence, and don't step on eachother's toes (both left-right associative), so unless you have pointers mixed in, you shouldn't need *\*any\** parentheses to get to an arbitrarily deeply nested array of structure of structure of array of ... and if you do have pointers mixed in, you just need a *\*single\** pair of parentheses around each and every pointer expression (except a top level pointer). Though they result in bizarre looking expressions, the rules are quite simple.

JD

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