
Subject: Re: converting map projections using ENVI
Posted by [James Kuyper](#) on Wed, 13 Sep 2006 21:39:24 GMT
[View Forum Message](#) <> [Reply to Message](#)

surajchem@hotmail.com wrote:

- > i have a sinusoidal map which i want to convert into lambert conformal
- > conic projection.
- > i made a customize lambert conformal conic projection. but when ever i
- > tried to convert it it would give the following error" array dimensions
- > must exceed 0"
- > but when i tried to convert a world demo inbuilt in ENVI and using the
- > customized projection it worked!!
- > i dont know where i am going wrong

Could you show us a simplified version of your code, preferably one that can actually be executed, to demonstrate the problem? That error message strongly implies a coding error, and not one that can be debugged without seeing the actual code that contains the error.

Subject: Re: converting map projections using ENVI
Posted by [surajchem](#) on Fri, 15 Sep 2006 18:22:59 GMT
[View Forum Message](#) <> [Reply to Message](#)

I did not write any code i just use ENVI software to do the conversion, i had obtain the data from any ftp site where they mention about using ENVI software to use it.

kuyper@wizard.net wrote:

- > surajchem@hotmail.com wrote:
 - >> i have a sinusoidal map which i want to convert into lambert conformal
 - >> conic projection.
 - >> i made a customize lambert conformal conic projection. but when ever i
 - >> tried to convert it it would give the following error" array dimensions
 - >> must exceed 0"
 - >> but when i tried to convert a world demo inbuilt in ENVI and using the
 - >> customized projection it worked!!
 - >> i dont know where i am going wrong
 - >
 - > Could you show us a simplified version of your code, preferably one
 - > that can actually be executed, to demonstrate the problem? That error
 - > message strongly implies a coding error, and not one that can be
 - > debugged without seeing the actual code that contains the error.
-