
Subject: Problem displaying images on 8 bit monitor

Posted by [mark](#) on Mon, 09 Oct 2006 20:46:20 GMT

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Hello,

I'm getting strange contouring effects (tiling effects) when using the TV function to display 8-bit grayscale images on my 8-bit grayscale monitor (graphic card: DOME). The same images displayed using other software on the same monitor look fine, as well as the same images displayed using IDL on a different monitor. Sp, there's some problem with IDL and the graphic card together. "Device, decomposed=1 or 0" doesn't solve this problem. Help with this greatly appreciated...

Regards,
Mark

Subject: Re: problem

Posted by [David Fanning](#) on Tue, 31 Oct 2006 16:47:12 GMT

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taejon writes:

- > I have a problem of running this program (I am newbie in IDL...:
- >
- > When I run this prog (compiles OK) it should when I press the
- > 'dismiss'-button remove the value in the textfield named 'a0'. But I get
- > always the error:
- >
- > "pointer type required in this context"
- >
- > can somebody give some help ?

You need to find some way to pass the pointer containing your program "state" from the efgcalc1 program module, where it is created, to the event handlers, where it is needed.

Typically, we use the user value of the top-level base to do this. Put the pointer there:

```
Widget_Control, tlb, Set_UValue=pstate
```

And when you need it in your event handlers, retrieve it from there:

```
Widget_Control, event.top, Get_UValue=pstate
```

Cheers,

David

--

David Fanning, Ph.D.
Fanning Software Consulting, Inc.
Coyote's Guide to IDL Programming: <http://www.dfanning.com/>
Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Subject: Re: problem
Posted by [taejon](#) on Thu, 02 Nov 2006 08:01:17 GMT
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Thank you very much for your advise. I introduced the lines in the code and made some changes.

It still does not work in the moment. The problem is like this:

I get the following message code when I run the program (compilation OK)

```
Compiled_module : CW_Filed
Type conversion error : unable to convert given STRING to LONG
Detected at EFGCALC1 93/.../efgcalc1.pro
Compiled Module: Xmanager
```

I send again the code: Line 93... seems to have nothing to do with the problem.

I get this message quite often...

The program efgcalc1 calls the eventhandler 'efgcalc1_event' and from there 'dismis_event' is called. I still have no access to the pointer data.

Some idea ?

Regards

Sven Ohmann

```
.*****
,
pro efgcalc1_event, event
    widget_control, event.top, get_uvalue=pstate
    widget_control, event.id, Get_Value = buttonValue
print, buttonvalue
case buttonValue of
    'QuitSofort' : widget_control, event.top, /destroy
```

```

    'OPTIONS'      : efgcalc1_options_events, event
    'Load Binaryfile' : LoadBinFile_events, event
    'Dismiss'      : dismissdata_event, event

    'Apply'       : Applydataevent, event
endcase

end
,*****
,
pro applydata_event, event

    print, 'Data applied'
end
,*****
,

pro LoadBinFile_events, event
; Hier kann User die von EVOX bereitgestellte Datei auswaehlen !
inputfile = DIALOG_PICKFILE(/READ, FILTER="*.bin")

; Falls keine Datei ausgewaehlt wurde...
if (inputfile eq "") then begin $
    widget_control, event.top, SET_UVALUE=sState, /No_Copy
    RETURN
endif
widget_control, (*pstate).VoxelzahlId, get_value = VoxelzahlId
print, "Voxelzahl", (*pstate).voxelzahlId
end
,*****
,

pro efgcalc1
; Hauptprogramm, hier wird die graphische Oberfläche gebastelt
; Zuerst das Menu oben (File und Options), durch Menu=1 wird 'File' zu
einem pulldown-menue
; Mit Menu = 1 wird Button zu Pulldownmenu

    BaselId      = widget_base(/row, title=' EFG-Berechnung',
mbar=menubaselId)
    FileId       = widget_button(menubaselId, Value = 'File', Menu =
1)
    OptionsId    = widget_button(menubaselId, Value = 'Options', Menu
= 1)
    Q_Id        = widget_button(menubaselId, Value = 'Quit', Menu=1)

; Hier unter dem 'File_Button', Event_pro gibt den Eventhandler an
    BinaryfileId = widget_button(fileId, Value = 'Load
Binaryfile', Event_Pro=efgcalc1_LoadBinFile_events)
    AsciifileId  = widget_button(fileId, Value = 'Load
Asciifile')

```

```

CoreBinfileld = widget_button(fileld, Value = 'Load Binary
Corefile')
CoreAsciifileld = widget_button(fileld, Value = 'Load Ascii
Corefile')

; Hier unter 'Quit-Button'
Quitld = widget_button(Q_Id, Value = 'QuitSofort')

; Hier unter dem 'Optionsbutton'
Multiselectld = widget_button(optionsld, Value = 'Multiselect')
ComputeEFGld = widget_button(optionsld, Value = 'Compute the
EFG')
DrawEFGld = widget_button(optionsld, Value = 'Draw the EFG')

Subbaseld = widget_base(baseld, /col)

; Die Gruppe zum auswaehlen von 'settings' und 'tools'
; wTabelld = CW_BGROUP(subbaseld, ['Settings', 'Tools'])

; Das Feld mit dem Titel 'Voxelzahl' (CW_Field ist fertiges Widget in
IDL), sowie Kristalldaten
Voxelzahlld = CW_Field(Subbaseld, Title = 'Voxelzahl', Value =
100, xsize=5, /Integer)
Kristalllabelld = widget_label(subbaseld, Value='Kristallsystem')
ccald = CW_Field(Subbaseld, Title = 'a0', value =
4.8195, xsize=5, /float)
ccbld = CW_Field(Subbaseld, Title = 'b0', value =
10.480, xsize=5, /float)
ccclld = CW_Field(Subbaseld, Title = 'c0', value =
6.0902, xsize=5, /float)
ccalphald = CW_Field(Subbaseld, Title = 'alpha', value =
90.0, xsize=5, /float)
ccbetalld = CW_Field(Subbaseld, Title = 'beta', value =
90.0, xsize=5, /float)
ccgammald = CW_Field(Subbaseld, Title = 'gamma', value =
90.0, xsize=5, /float)

; Buttons zum Aufnehmen von Voxelzahl und Kristalldaten
dismisld = widget_button(subbaseld, Value = 'Dismis',
uvalue='udismis', xsize=30, ysize=30)
applyld = widget_button(subbaseld, Value = 'Apply',
xsize=30, ysize=30)

; Hier das Bild wo die Elektronendichte erscheinen soll
Drawbaseld = widget_base(baseld, /col)
printld = widget_base(drawbaseld, /col)
Drawld = widget_draw(printld, xsize=500, ysize=400)

```

```

; Hier die Schieberegler fuer das Rendern sowie Texteingabe der
d-Elektronenfile
  renderbaselD    = widget_base(printID, /row)
  RenderID        = widget_slider(renderbaselD, Title='render',
minimum=0, maximum=200)
  rendertext      = widget_text(renderbaselD, /editable, ysize=2)
  renderrefresh   = widget_button(renderbaselD, Value='Refresh')

```

```

; Hier dasselbe fuer das kugelsymmetrische Fc-File
  rendercorebaselD = widget_base(printID, /row)
  RenderCore       = widget_slider(rendercorebaselD, value='render
Core data', minimum=0, maximum=200)
  rendercoretext   = widget_text(rendercorebaselD, /editable, ysize=2)
  rendcorerefreshID = widget_button(rendercorebaselD,
Value='rendercorerefresh')

```

```

; Hier werden die Infos fuer IDL bereitgestellt. Konzept Siehe Fanning
S. 154

```

```

  widget_control, baselD, /realize
  widget_control, drawID, get_value=winvis

```

```

  state = {winvis : winvis, voxelzahlID : voxelzahlID, ccald : ccald}
  pstate = ptr_new(state)

```

```

  widget_control, baselD, Set_UValue=pstate

```

```

; Xmanager gibt den Eventhandler an, und welches das Hauptprogramm ist
  xmanager, 'efgcalc1', baselD, Event_Handler = 'efgcalc1_event'
, /no_block

```

```

end
..*****
;

```

```

pro dismissdata_event, event
  print, 'Data canceled'

```

```

  widget_control, event.top, get_uvalue=pstate
  widget_control, (*pstate).ccald, set_value='0'
;   case value of
;     'udismis' : widget_control, (*pstate).ccald, set_value='0'
;   endcase
end
..*****
;

```

David Fanning wrote:

> taejon writes:

>

>> I have a problem of running this program (I am newbie in IDL...:

>>

>> When I run this prog (compiles OK) it should when I press the

>> 'dismis'-button remove the value in the textfield named 'a0'. But I get

>> always the error:

>>

>> "pointer type required in this context"

>>

>> can somebody give some help ?

>

> You need to find some way to pass the pointer containing

> your program "state" from the efgcalc1 program module, where

> it is created, to the event handlers, where it is needed.

> Typically, we use the user value of the top-level base

> to do this. Put the pointer there:

>

> Widget_Control, tlb, Set_UValue=pstate

>

> And when you need it in your event handlers, retrieve

> it from there:

>

> Widget_Control, event.top, Get_UValue=pstate

>

> Cheers,

>

> David

>

> --

> David Fanning, Ph.D.

> Fanning Software Consulting, Inc.

> Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

> Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Subject: Re: problem

Posted by [taejon](#) on Thu, 02 Nov 2006 08:17:34 GMT

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Hi

I found the error, I wrote 'value' instead of 'title' now it works well
thank you very much again

sven ohmann

taejon wrote:

> Thank you very much for your advise. I introduced the lines in the code
> and made some changes.
> It still does not work in the moment. The problem is like this:

>
> I get the following message code when I run the program (compilation
> OK)

>
> Compiled_module : CW_Filed
> Type conversion error : unable to convert given STRING to LONG
> Detected at EFGCALC1 93/.../efgcalc1.pro
> Compiled Module: Xmanager

>
> I send again the code: Line 93... seems to have nothing to do with the
> problem.
> I get this message quite often...
> The program efgcalc1 calls the eventhandler 'efgcalc1_event' and from
> there 'dismis_event' is called. I still have no access to the pointer
> data.

>
> Some idea ?

>
>
> Regards

>
> Sven Ohmann

>
>
> ,*****

> pro efgcalc1_event, event
> widget_control, event.top, get_uvalue=pstate
> widget_control, event.id, Get_Value = buttonValue
> print, buttonvalue
> case buttonValue of
> 'QuitSofort' : widget_control, event.top, /destroy
> 'OPTIONS' : efgcalc1_options_events, event
> 'Load Binaryfile' : LoadBinFile_events, event
> 'Dismis' : dismisdata_event, event
>
> 'Apply' : Applydataevent, event
> endcase

>

```

> end
> ,*****
> pro applydata_event, event
>
> print, 'Data applied'
> end
> ,*****
>
> pro LoadBinFile_events, event
> ; Hier kann User die von EVOX bereitgestellte Datei auswaehlen !
> inputfile = DIALOG_PICKFILE(/READ, FILTER="*.bin")
>
> ; Falls keine Datei ausgewaehlt wurde...
> if (inputfile eq "") then begin $
>   widget_control, event.top, SET_UVALUE=sState, /No_Copy
>   RETURN
> endif
> widget_control, (*pstate).VoxelzahlId, get_value = VoxelzahlId
> print, "Voxelzahl", (*pstate).voxelzahlId
> end
> ,*****
>
> pro efgcalc1
> ; Hauptprogramm, hier wird die graphische Oberflaeche gebastelt
> ; Zuerst das Menue oben (File und Options), durch Menu=1 wird 'File' zu
> einem pulldown-menu
> ; Mit Menu = 1 wird Button zu Pulldownmenu
>
> BaselId      = widget_base(/row, title=' EFG-Berechnung',
> mbar=menubaselId)
> FileId       = widget_button(menubaselId, Value = 'File', Menu =
> 1)
> OptionsId    = widget_button(menubaselId, Value = 'Options', Menu
> = 1)
> Q_Id         = widget_button(menubaselId, Value = 'Quit', Menu=1)
>
> ; Hier unter dem 'File_Button', Event_pro gibt den Eventhandler an
> BinaryfileId = widget_button(fileId, Value = 'Load
> Binaryfile', Event_Pro=efgcalc1_LoadBinFile_events)
> AsciifileId  = widget_button(fileId, Value = 'Load
> Asciifile')
> CoreBinfileId = widget_button(fileId, Value = 'Load Binary
> Corefile')
> CoreAsciifileId = widget_button(fileId, Value = 'Load Ascii
> Corefile')
>
> ; Hier unter 'Quit-Button'
> QuitId       = widget_button(Q_Id, Value = 'QuitSofort')

```



```

>
> ; Hier unter dem 'Optionsbutton'
> MultiselectId = widget_button(optionsId, Value = 'Multiselect')
> ComputeEFGId = widget_button(optionsId, Value = 'Compute the
> EFG')
> DrawEFGId    = widget_button(optionsId, Value = 'Draw the EFG')
>
> SubbaselId   = widget_base(baselId, /col)
>
> ; Die Gruppe zum auswaehlen von 'settings' und 'tools'
> ; wTabelId    = CW_BGROUP(subbaselId, ['Settings', 'Tools'])
>
> ; Das Feld mit dem Titel 'Voxelzahl' (CW_Field ist fertiges Widget in
> IDL), sowie Kristalldaten
> VoxelzahlId  = CW_Field(SubbaselId, Title = 'Voxelzahl', Value =
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> 90.0, xsize=5, /float)
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>
> ; Buttons zum Aufnehmen von Voxelzahl und Kristalldaten
> dismisId     = widget_button(subbaselId, Value = 'Dismis',
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> applyId      = widget_button(subbaselId, Value = 'Apply',
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> ; Hier das Bild wo die Elektronendichte erscheinen soll
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> DrawId       = widget_draw(printId, xsize=500, ysize=400)
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> ; Hier die Schieberegler fuer das Rendern sowie Texteingabe der
> d-Elektronenfile
> renderbaselId = widget_base(printId, /row)
> RenderId      = widget_slider(renderbaselId, Title='render',
> minimum=0, maximum=200)
> rendertext    = widget_text(renderbaselId, /editable, ysize=2)

```

```

> renderrefresh = widget_button(renderbaseld, Value='Refresh')
>
> ; Hier dasselbe fuer das kugelsymmetrische Fc-File
> rendercorebaseld = widget_base(printId, /row)
> RenderCore = widget_slider(rendercorebaseld, value='render
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> S. 154
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> widget_control, (*pstate).ccald, set_value='0'
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```

```
>>
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>> Cheers,
>>
>> David
>>
>> --
>> David Fanning, Ph.D.
>> Fanning Software Consulting, Inc.
>> Coyote's Guide to IDL Programming: http://www.dfanning.com/
>> Sepore ma de ni thui. ("Perhaps thou speakest truth.")
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