Subject: image rotation Fits headers? Posted by elwood on Thu, 08 Feb 2007 21:33:45 GMT

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Question about Rotating images and properly adjusting fits headers...

In idl hrot maintains the image dimensions after rotation.

This means if your original image was rectangular, its gonna get clipped when you rotate it.

The idl procedure rot, will rotate, and demagnify an image so that it isnt clipped during rotation, but it doesnt take care of preserving and adjusting the world coordinate system in the fits headers.

How do I rotate and get correct WCS without clipping the image? I think what needs to be done is to REMAP the image and the WCS onto a big empty box so that it sits in the center and doesnt get clipped when rotated.

But neither hrebin or hoongrid appears to be able to do this and simultaneously preserve or update the WCS in the header.

Is there some trick I am missing?

Thanks for your help!

Subject: Re: image rotation Fits headers?
Posted by wlandsman@jhu.edu on Fri, 09 Feb 2007 13:12:58 GMT
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"elwood" <elwood@astro.umn.edu> wrote in message news:1170970425.566639.104890@k78g2000cwa.googlegroups.com...

- > How do I rotate and get correct WCS without clipping the image?
- > I think what needs to be done is to REMAP the image and the WCS onto a
- > big empty box
- > so that it sits in the center and doesnt get clipped when rotated.

With apologies to non-astronomers...

Here's one way to embed a rectangular image into a square array and preserve the world coordinate system.

You can then presumably use hrot directly on the square image.

Suppose you have a 1000 x 500 image, im, and a associated FITS header, h. First embed this image into a square array....

IDL> im1 = fltarr(1000,1000) IDL> im1[0,250] = im

;Now update the FITS header for the new array with updated values of NAXIS2 (giving size of second ;dimension, and CRPIX2 (giving Y position of the astrometric reference pixel).

IDL > h1 = h

IDL> sxaddpar,h1,'NAXIS2',1000 ;Update NAXIS2 keyword with new dimension IDL> sxaddpar,h1,'CRPIX2', sxpar(h,'CRPIX2') + 250 ;CRPIX2 is offset by 250 in square image

then,

IDL> hrot,im1,h1,.....

I suppose it wouldn't be hard to write a general procedure to "squareify" an image and preserve the WCS.

--Wayne