
Subject: Re: Velovect error.

Posted by [Allan Whiteford](#) on Tue, 06 Feb 2007 16:44:30 GMT

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Charudatta,

I doubt the error has anything to do with VELOVECT and more to do with general paths.

If your IDL_DIR environment variable (outside IDL) is incorrect then this error could occur. Also, if the !DIR system variable (inside IDL) is incorrect then this could also occur.

I'd suspect the latter, do you have any IDL code which changes !DIR?

e.g.

```
IDL> !dir='/invalid/path'
IDL> plot,findgen(10)
% PLOT: Error opening file.
      File: /invalid/path/resource/fonts/hersh1.chr
      No such file or directory
```

Note that a program you've not written could also be changing !DIR.

Thanks,

Allan

Charudatta Phatak wrote:

```
> Hello All,
>
> This is a error i got when using velovect.
>
> terminal output -
>
> "Compiled module: VELOVECT.
> % PLOT: Error opening file.
>      File: /Users/cphatak/sims/resou
>      rce/fonts/hersh1.chr
>      No such file or directory"
>
> i have got this once before. I just reset the terminal and everything
> works fine again. Any ideas why this might be happening?
>
> thanks...
>
> cheers,
```

> -cd

Subject: Re: Velovect error.

Posted by [Charudatta Phatak](#) on Tue, 06 Feb 2007 17:19:11 GMT

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Hi Allan,

Thanks for the help. Yeah i do have idl code which changes the !dir in my program. Will debug it.

thanx

cheers,
-cd

Allan Whiteford wrote:

> Charudatta,
>
> I doubt the error has anything to do with VELOVECT and more to do with
> general paths.
>
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> Note that a program you've not written could also be changing !DIR.
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> Thanks,
>
> Allan
>
> Charudatta Phatak wrote:
>> Hello All,
>>

```
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