Subject: !p.multi[0] = ? What's the first element of !p.multi ? Posted by win.trivit on Sat, 03 Mar 2007 22:58:18 GMT

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I've been trying to look for the purpose of the first element of ! p.multi ... can somebody help?

I know that the

!p.multi[1] is for no. of column

!p.multi[2] is for no. of row

!p.multi[3] is for what?

!p.multi[4] is for direction (either column-major or row-major)

So .. !p.multi[0] = ?

Subject: Re: !p.multi[0] = ? What's the first element of !p.multi ? Posted by David Fanning on Mon, 05 Mar 2007 14:34:22 GMT View Forum Message <> Reply to Message

R.G. Stockwell writes:

- > PS so, in PS mode, !P,multi=[0,1,2] does not give an
- > erase command before plotting the first plot. The erase
- > command would create a blank page, wouldn't it?

You would think so, but interestingly I have found that if the *first* command into a PostScript file is the ERASE command, that command is not executed. Go figure...

Cheers.

David

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David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: http://www.dfanning.com/

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Subject: Re: !p.multi

Posted by David Fanning on Thu, 08 Nov 2007 14:27:43 GMT

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maffie writes:

> I have a question concerning multiple plots in 1 window. I used this!

- > P.multi already many times, but no it seems that something goes wrong.
- > I just want to plot ten panels in 1 window, using !P.multi = [0,5,2].
- > Every plot is described the same, except for the variable name. After
- > the first panel, he jumps to the second position in the window, and
- > plots all other 9 panels above each other. Also, the first one
- > disappeared. Has anybody an idea what I am doing wrong:

Here is how to make !P.MULTI work with map projections:

http://www.dfanning.com/tips/map_pmulti.html

Cheers,

David

--

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