Subject: Sky Falling, etc. : Array substitution + addition with plus-equal (+=) Posted by MarioIncandenza on Mon, 12 Mar 2007 21:17:57 GMT

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Tentatively filed under "The Sky Is Falling!," and I hope it will be resolved in the same fashion.

Here is the test case, which gives the correct result:

```
IDL> test=fltarr(2,2,4)
IDL> testadd=fltarr(2,2,2) + 1
IDL> print,total(test),total(testadd)
   0.00000
               8.00000
IDL > test[0,0,1] += testadd
IDL> print,total(test),total(testadd)
   8.00000
               8.00000
IDL > test[0,0,1] += testadd
IDL> print,total(test),total(testadd)
   16.0000
               8.00000
IDL> print,test
   0.00000
               0.00000
   0.00000
               0.00000
   2.00000
               2.00000
   2.00000
               2.00000
   2.00000
               2.00000
   2.00000
               2.00000
   0.00000
               0.00000
   0.00000
               0.00000
```

That is exactly what I expect from this operation.

```
Here is another case, with results somewhat different
IDL> test=fltarr(2,2,4)
IDL> testadd=fltarr(2,2,2)
IDL > testadd[0,0,*]=1
IDL> print,total(test),total(testadd)
                2.00000
   0.00000
IDL > test[0,0,1] += testadd
IDL> print,total(test),total(testadd)
                2.00000
   2.00000
IDL> print, test
   0.00000
               0.00000
   0.00000
               0.00000
   1.00000
               0.00000
```

```
0.00000
               0.00000
   1.00000
               0.00000
   0.00000
               0.00000
   0.00000
               0.00000
                                     ; So far, so good
   0.00000
               0.00000
                                     ; Now, let's add again
IDL > test[0,0,1] += testadd
IDL> print,total(test),total(testadd)
   10.0000
               2.00000
                                     ; Pardon the
expression, WTF?
IDL> print, test
   0.00000
               0.00000
   0.00000
               0.00000
   2.00000
               1.00000
   1.00000
               1.00000
   2.00000
               1.00000
   1.00000
               1.00000
   0.00000
               0.00000
   0.00000
               0.00000
                                     ; Not even JD Smith
expected _that_.
```

Subject: Re: Sky Falling, etc. : Array substitution + addition with plus-equal (+=) Posted by Y.T. on Tue, 13 Mar 2007 07:19:52 GMT

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Any ideas?

```
On Mar 12, 2:17 pm, "Ed Hyer" <ejh...@gmail.com> wrote:
> Tentatively filed under "The Sky Is Falling!," and I hope it will be
> resolved in the same fashion.
>
> Here is the test case, which gives the correct result:
>
> IDL> test=fltarr(2,2,4)
> IDL> testadd=fltarr(2,2,2) + 1
> IDL> print,total(test),total(testadd)
      0.00000
                  8.00000
>
> IDL> test[0,0,1] += testadd
[...etc... snipped for brevity]
      0.00000
                  0.00000
>
      0.00000
                  0.00000
                                         : Not even JD Smith
> expected _that_.
```

> Any ideas?

I have no idea, but it persists when you

- strip the leading dimension
- switch from += to traditional addition:

IDL> test=fltarr(2,4)

IDL> testadd=fltarr(2,2)

IDL> testadd[0,*]=1

IDL> print,total(test),total(testadd)

0.000000 2.00000

IDL > test[0,1] = test[0,1] + testadd

IDL> print,total(test),total(testadd)

2.00000 2.00000

IDL > test[0,1] = test[0,1] + testadd

IDL> print,total(test),total(testadd)

6.00000 2.00000

IDL> print, test

0.000000 0.000000

2.00000 1.00000

2.00000 1.00000

0.000000 0.000000

No, I have no idea what's going on there...

Subject: Re: Sky Falling, etc.: Array substitution + addition with plus-equal (+=) Posted by Foldy Lajos on Tue, 13 Mar 2007 12:26:31 GMT View Forum Message <> Reply to Message

On Mon, 12 Mar 2007, Ed Hyer wrote:

- > Tentatively filed under "The Sky Is Falling!," and I hope it will be
- > resolved in the same fashion.

>

> Here is the test case, which gives the correct result:

>

- > IDL> test=fltarr(2,2,4)
- > IDL> testadd=fltarr(2,2,2) + 1
- > IDL> print,total(test),total(testadd)
- > 0.00000 8.00000
- > IDL> test[0,0,1] += testadd
- > IDL> print,total(test),total(testadd)
- > 8.00000 8.00000
- > IDL> test[0,0,1] += testadd
- > IDL> print,total(test),total(testadd)

```
16.0000
                 8.00000
>
  IDL> print,test
>
     0.00000
                 0.00000
>
     0.00000
                 0.00000
>
>
                 2.00000
>
     2.00000
     2.00000
                 2.00000
>
>
     2.00000
                 2.00000
>
     2.00000
                 2.00000
>
>
     0.00000
                 0.00000
>
>
     0.00000
                 0.00000
>
  That is exactly what I expect from this operation.
>
> Here is another case, with results somewhat different
> IDL> test=fltarr(2,2,4)
> IDL> testadd=fltarr(2,2,2)
> IDL> testadd[0,0,*]=1
> IDL> print,total(test),total(testadd)
     0.00000
                 2.00000
>
  IDL > test[0,0,1] += testadd
  IDL> print,total(test),total(testadd)
     2.00000
                 2.00000
>
  IDL> print,test
     0.00000
                 0.00000
>
     0.00000
                 0.00000
>
>
     1.00000
                 0.00000
>
     0.00000
                 0.00000
>
>
     1.00000
                 0.00000
>
     0.00000
                 0.00000
>
>
     0.00000
                 0.00000
>
     0.00000
                 0.00000
                                        ; So far, so good
>
                                        ; Now, let's add again
  IDL > test[0,0,1] += testadd
  IDL> print,total(test),total(testadd)
     10.0000
                 2.00000
                                        ; Pardon the
>
  expression, WTF?
  IDL> print,test
     0.00000
                 0.00000
>
     0.00000
                 0.00000
>
>
     2.00000
                 1.00000
>
>
     1.00000
                 1.00000
>
```

```
2.00000
                 1.00000
>
     1.00000
                 1.00000
>
>
     0.00000
                 0.00000
     0.00000
                                       : Not even JD Smith
                 0.00000
>
> expected _that_.
> Any ideas?
FL gives the same result, so it is correct :-)))
```

test[0,0,1] += testadd is transformed to the following form:

```
tmp = test[0,0,1] + testadd

test[0,0,1] = tmp
```

The first line is scalar - array addition, so the scalar is added to every element of the array (8 addition!), and tmp will be an array.

In the second line an array is assigned to a scalar subscripted array, so tmp is inserted into test.

I hope this helps.

regards, lajos

Subject: Re: Sky Falling, etc.: Array substitution + addition with plus-equal (+=) Posted by JD Smith on Tue, 13 Mar 2007 17:46:24 GMT View Forum Message <> Reply to Message

On Mon, 12 Mar 2007 14:17:57 -0700, Ed Hyer wrote:

- > Tentatively filed under "The Sky Is Falling!," and I hope it will be
- > resolved in the same fashion.
- > Here is another case, with results somewhat different
- > IDL> test=fltarr(2,2,4)
- > IDL> testadd=fltarr(2,2,2)
- > IDL> testadd[0,0,*]=1
- > IDL> print,total(test),total(testadd)
- > 0.00000 2.00000
- > IDL> test[0,0,1] += testadd
- > IDL> print,total(test),total(testadd)
- > 2.00000 2.00000
- > IDL> print,test

```
0.00000
                 0.00000
>
     0.00000
                 0.00000
>
>
      1.00000
                 0.00000
>
     0.00000
                 0.00000
>
>
      1.00000
                 0.00000
>
     0.00000
                 0.00000
>
>
     0.00000
                 0.00000
>
>
     0.00000
                 0.00000
                                       ; So far, so good
> IDL> test[0,0,1] += testadd
                                       ; Now, let's add again
  IDL> print,total(test),total(testadd)
      10.0000
                 2.00000
                                       : Pardon the
>
> expression, WTF?
  IDL> print,test
      0.00000
                 0.00000
>
     0.00000
                 0.00000
>
>
     2.00000
                 1.00000
>
      1.00000
                 1.00000
>
>
     2.00000
                 1.00000
>
      1.00000
                 1.00000
>
>
     0.00000
                 0.00000
>
      0.00000
                 0.00000
                                       ; Not even JD Smith
>
> expected _that_.
```

Sure I did. In the first case, you are adding test[0,0,1], i.e. "0", to 'testadd', then setting the entire resulting 2x2x2 array en masse into 'test' at offset [0,0,1]. In the second case, you are adding test[0,0,1], i.e. "1", to 'testadd', resulting in:

2 1

1 1

2 1

1 1

and then setting this resulting 2x2x2 array into 'test' at offset [0,0,1].

What's surprising and perhaps nonintuitive here is the ambiguity between a single array index on the LHS of an assignment, and a single array index on the RHS. When on the RHS, an array element is treated simply as a scalar, and so is threaded across every element of any other arrays in the RHS calculation. When on the LHS, a single array index is treated as an *offset* into an array, into which to set the RHS array if, and only if, it "fits". How do you determine if it fits? Think of cutting out different sized rectangles of colored paper and inserting one into the other at some arbitrary offset. You can easily arrange for it *not* to fit (in the geometric sense):

IDL> testadd=fltarr(2,3,2)IDL> test[0,0,1]+=testadd% Out of range subscript encountered: TEST.% Execution halted at: \$MAIN\$

Of these two behaviors (array element as scalar vs. array element as offset position for setting new array), foo[x,y,z]+=' actually invokes *both*, since it expands to f[x,y,z] = foo[x,y,z] + ', i.e. an indexed array on both sides of the assignment.

Also note that there is a bit of an "escape clause" for the "does it fit" geometric argument, in the sense that a 1D vector is treated as a simple block of memory to copy in linearly, index by index, if the LHS indexing is single element, e.g.:

IDL> testadd=reform(testadd,product(size(testadd,/DIMENSIONS)))
IDL> testadd[*]=1
IDL> test[0]+=testadd

Here we've added 12 elements in memory order into test. This is different from the notionally equivalent:

IDL> test[0,0,0]+=testaddOut of range subscript encountered: TEST.Execution halted at: \$MAIN\$

As you see, as soon as you specify a multi-dimensional index on the LHS or multi-dimensional array on the RHS, the geometry argument comes into play. In either of these cases, it will check for a "fit", and then thread along the specified dimension(s) in the LHS index until it runs out of room:

0.00000	0.00000
0.00000	0.00000

Notice that data along dimensions higher than specified in the LHS index are simply dropped. Note also that it's *not* sufficient for the array to "fit" just along the considered dimension(s). It must fit in its entirety, in *all* dimensions:

IDL> test=fltarr(2,2,4)
IDL> testadd=findgen(2,2,5)+100
IDL> test[0]+=testadd
% Out of range subscript encountered: TEST.
% Execution halted at: \$MAIN\$

This error occurs even though, as we saw above, it was only going to assign the first two elements (100 and 101). How about two dimensions indexed on the LHS?

IDL> test=fltarr(2,2,4) IDL> testadd=findgen(2,2,4)+100 IDL> test[0,0]+=testadd IDL> print, test 100.000 101.000 102.000 103.000 0.00000 0.00000 0.00000 0.00000 0.00000 0.00000 0.00000 0.00000 0.00000 0.00000 0.00000 0.00000

and so on:

108.000	109.000
110.000	111.000
112.000	113.000
114.000	115.000

You can even add more fake "shallow" trailing dimensions if you are so inclined, for instance if you don't know in advance what the number of dimensions will be, but know you want to insert the RHS array in a specific position:

```
IDL> testadd=findgen(2,2,2)+100
IDL> test=fltarr(3,2,4)
IDL> test[0,0,1,0,0,0,0,0]+=testadd
IDL> test=fltarr(3,2,3,2)
IDL> test[0,0,1,0,0,0,0,0]+=testadd
```

One additional point is worth mentioning: when setting large arrays, the "offset" method of specifying a single index on the LHS is much faster than the '*' method of building the full index list to match up the dimensions of left and right-hand side arrays:

Not only is it a simpler notation, it avoid the construction of large, memory-hogging index arrays that the "*" method requires, and is thus usually much faster. This is why you may have seen lots of assignment of arrays to single array indices in optimized code.

JD

Subject: Re: Sky Falling, etc.: Array substitution + addition with plus-equal (+=) Posted by MarioIncandenza on Tue, 13 Mar 2007 18:35:53 GMT View Forum Message <> Reply to Message

Thanks for the great explanations, that one really had my head spinning.

- > One additional point is worth mentioning: when setting large arrays, the
- > "offset" method of specifying a single index on the LHS is much faster
- > than the '*' method of building the full index list to match up the
- > dimensions of left and right-hand side arrays:

Well, yes. Which is how I came across this problem. The "offset" method does not work for "+=" or any of the "iterative" operations, because of the behavior you described.

My application is building a grand [X,Y,T] sum, from contributions of a routine which returns an [X,Y,n] array, with n varying from, say, 1 to 10. Without the increment operation, I have to do

totals=fltarr(2,2,6);
add=GetAdd(InputArgs,ReturnT0=T0); Get ADD and the initial index in T
(T0)
sz=size(add)
if(sz[0] eq 2) then NT=1 else NT=sz[3]; get size of 3rd dimension
T1=T0 + NT - 1
previous_totals=totals[*,*,T0:T1]; extract subarray corresponding to
ADD
totals[0,0,t0] = previous_totals + add; copy new totals back into
TOTALS

Which comes at considerable computational cost. But, that's life. Thanks again for the explanations.

Subject: Re: Sky Falling, etc.: Array substitution + addition with plus-equal (+=) Posted by JD Smith on Tue, 13 Mar 2007 20:37:18 GMT View Forum Message <> Reply to Message

On Tue, 13 Mar 2007 11:35:53 -0700, Ed Hyer wrote:

> Thanks for the great explanations, that one really had my head > spinning. > >> One additional point is worth mentioning: when setting large arrays, the >> "offset" method of specifying a single index on the LHS is much faster >> than the '*' method of building the full index list to match up the >> dimensions of left and right-hand side arrays: > Well, yes. Which is how I came across this problem. The "offset" > method does not work for "+=" or any of the "iterative" operations, > because of the behavior you described. > > My application is building a grand [X,Y,T] sum, from contributions of > a routine which returns an [X,Y,n] array, with n varying from, say, 1 > to 10. Without the increment operation, I have to do > totals=fltarr(2,2,6); > add=GetAdd(InputArgs,ReturnT0=T0); Get ADD and the initial index in T

- > (T0)
- > sz=size(add)
- > if(sz[0] eq 2) then NT=1 else NT=sz[3]; get size of 3rd dimension
- > T1=T0 + NT 1
- > previous_totals=totals[*,*,T0:T1]; extract subarray corresponding to
- > ADD
- > totals[0,0,t0] = previous_totals + add ; copy new totals back into
- > TOTALS

>

- > Which comes at considerable computational cost. But, that's life.
- > Thanks again for the explanations.

Yes, that's an issue, but then again, without knowing in advance how large the computed array will be on the RHS, you can't blame IDL for not knowing to expand totals[0,0,t0] into a large array of the desired size. The only minor suggestion is that if you are doing totals[*,*,T0:T1] many times in an inner loop, you could pre-compute the corresponding index list as a properly dimensioned array, and subscript with that instead. Won't save memory but will save repeated recomputation of the same list of indices. Another option, if 'add' is a large chunk, is to keep a large array of zeroes the same size as 'totals', use the offset trick to stick 'add' into it, and then increment the entire 'totals' array. Probably won't save much unless 'add' is already a large fraction of the size of 'totals'.

JD