Subject: Re: (x,y,z) ¿?

Posted by David Fanning on Wed, 14 Mar 2007 15:50:42 GMT

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inisi writes:

>

- > I've been trying out the demo aplications and I've seen a funcionality
- > I'm interested in.

>

- > The demo file is icontour.pro, it creates a 3D scene and at the bottom
- > down of the window there prints the X,Y,Z coordinates of the cursor
- > position.

>

- > I've been searching along the help and I haven't seen anything about
- > that. Widget_Draw returns only the motion events of the mouse on the
- > screen.

>

>

> Can you drop me a rope in this matter?

Use the PICKDATA method on the IDLgrWINDOW (obtained from your draw widget as its value) to get this value.

Cheers.

David

--

David Fanning, Ph.D.

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Coyote's Guide to IDL Programming: http://www.dfanning.com/

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Subject: Re: (x,y,z) ¿?

Posted by inisi on Thu, 15 Mar 2007 11:12:48 GMT

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Thanks for your fast reply,

PICKDATA works:D

I've been searching this functionality and I was starting to consider applying trigonometry to get the point.

I've never thought that it could be done with just a line.

If anyone is trying it out there is a clear example in (examples/doc/

objects) surf_track.pro .

PD> The more I work with IDL the more it astonishs me o_O

Ignasi Lerma GRAHI