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Subject: Re: Big arrays, reducing data

Posted by [Paul Van Delst\[1\]](#) on Wed, 21 Mar 2007 19:53:53 GMT

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Eric Hudson wrote:

> Hi,

>

> I have what I hope is an easy question and then probably a hard one.

>

> 1) I need to make some big arrays (ideally  $16000^2$  elements or more)

> but find I often get "unable to allocate memory" errors. Is there

> some way of determining (at run time) the largest array that I can

> make? In C, for example, I'd try to allocate the memory and check for

> whether it was allocated, then cut the array size if it wasn't. Is

> there an equivalent technique in IDL?

Too hard for me. I'll tackle the easy question below..... :o)

> 2) The reason I want to make these big arrays is that I have sets of

> on the order of 20,000 data curves (50-200 pts each). I'd like to

> reduce these to a set of "common curves" -- around 100 averaged/

> extracted/smoothed curves which are representative of the larger set.

> The curves are complex -- I don't have anything to fit to them -- and

> they are noisy. But I get the feeling that if I handed someone a

> stack of 20,000 of them and said "sort these into groups which are

> similar" that they'd be able to do it. The question is, is there a

> good way to do this programmatically?

Eigenvector decomposition/reconstruction maybe? We do that sort of thing for radiometric spectra and atmospheric profiles by decomposing a dataset (sometimes statically, sometimes pseudo-dynamically) and then reconstructing data with less than the full number of eigenvectors.

Of course, it depends a lot on how variable your data is (e.g. you may be tossing away information not just "noise"[\*]) and if there is sufficient redundancy (e.g. if you need combinations of 19000 eigenvectors to reconstruct your original 20000 curves, there may be no point).

This sort of analysis is very easy to do in IDL so it shouldn't take too long to test it to see if it's applicable.

cheers,

paulv

[\*] I used quotes since one person's noise is another's signal.

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Subject: Re: Big arrays, reducing data  
Posted by [Jean H.](#) on Wed, 21 Mar 2007 21:26:25 GMT  
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Eric Hudson wrote:

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> whether it was allocated, then cut the array size if it wasn't. Is  
> there an equivalent technique in IDL?

There is the memTest procedure made by ITTVIS that displays the 10 biggest array that you can store. I have modified this procedure so you can retrieve a) the size of the biggest array you can save and b) the TOTAL available memory.

Here is a copy of the code... note that I just made small modification to the header as I did not intend to distribute this code.

The calling sequence is:

biggestArrayInBits = availableMemory()  
or biggestArrayInBits = availableMemory(TotalAvailableMemoryInBits)

Hope that helps!  
Jean

```
; function: availableMemory (previously: Procedure: MEMTEST)
;
;
; http://www.rsinc.com/services/techtip.asp?ttid=3441
;
; Syntax: memtest
;
; Purpose:
; This procedure was designed primarily to test the impacts of Windows OS
; memory fragmentation behavior on IDL memory allocation.
;
; The procedure attempts to allocate 10 coexisting memory blocks of 2 GB
; size.
; If there is not enough memory to accomplish this, it allocates the 10
```

```

; largest coexisting blocks that it can. It stops allocating new memory
blocks
; either:
;
; - when it has allocated full 10 blocks.
; - when it cannot allocate any additional block of more than 1 MB in size
; (i.e. when the application has run out of available memory).
;
; Postcondition:
; This program outputs a log of its successful allocations that may look
like:
;
; Memory block # 1: 1168 Mb (total: 1168 Mb)
; Memory block # 2: 206 Mb (total: 1374 Mb)
; Memory block # 3: 143 Mb (total: 1517 Mb)
; Memory block # 4: 118 Mb (total: 1635 Mb)
; Memory block # 5: 79 Mb (total: 1714 Mb)
; Memory block # 6: 54 Mb (total: 1768 Mb)
; Memory block # 7: 41 Mb (total: 1809 Mb)
; Memory block # 8: 39 Mb (total: 1848 Mb)
; Memory block # 9: 31 Mb (total: 1879 Mb)
; Memory block #10: 16 Mb (total: 1895 Mb)
;
; (Note that the output may have fewer than 10 blocks of memory)
;
;
;
;MODIFICATION:
;February 2007: Jean-Gabriel Hasbani, jghasban@ucalgary.ca
;This is now a function that returns the size, in MB, of the biggest
array the memory could hold.
;If specified by the argument, the total available memory can also be
saved.
;The showAll keywords allows one to print all the available memory that
can be used by the biggest arrays
;
; maxArraySize = availableMemory(totalSize, /showAll)
;-
function availableMemory, totalSize, showAll = showAll
  compile_opt idl2 ; set default integers to 32-bit and enforce [] for
indexing

  biggestArray = 0ull

  MB = 2^20
  currentBlockSize = MB * 2047 ; 2 GB
  maxIterations = 10 ; Max loop iterations
  memPtrs = ptrarr(maxIterations)

```

```

memBlockSizes = ulongarr(maxIterations)

for i=0, maxIterations-1 do begin
; Error handler
catch, err

; Sepcifically designed for "Failure to allocate memory..." error
if (err ne 0) then begin
currentBlockSize = currentBlockSize - MB ; ...try 1 MB
smaller allocation
if (currentBlockSize lt MB) then break ; Give up, if
currentBlockSize < 1 MB
endif

; This 'wait' enables Ctrl-Break to interrupt if necessary (Windows).
wait, 0.0001

; Allocate memory (if possible)
memPtrs[i] = ptr_new(bytarr(currentBlockSize, /nozero), /no_copy)
memBlockSizes[i] = currentBlockSize ; Store the latest successful
allocation size
if i eq 0 then biggestArray = currentBlockSize * 8ull;Bits
;currentBlockSize ;byte ;ishft(currentBlockSize, -20) ;Mb

; Print the current allocated block size and the running total, in Mb
If keyword_set(showAll) then $
print, format='("%Memory block #%2d: %4d Mb (total: %4d Mb)"', $
i + 1, ishft(currentBlockSize, -20),
ishft(ulong(total(memBlockSizes)), -20)
endifor

ptr_free, memPtrs

totalSize = ulong64(total(memBlockSizes)* 8ull) ;bits
;ishft(ulong(total(memBlockSizes)), -20) ;Mb

return, biggestArray
end

```

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Subject: Re: Big arrays, reducing data  
Posted by [Eric Hudson](#) on Thu, 22 Mar 2007 01:43:29 GMT  
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On Mar 21, 5:26 pm, "Jean H." <jghas...@DELTHIS.ucalgary.ANDTHIS.ca>  
wrote:

> Eric Hudson wrote:  
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Just what I needed, thanks!

Eric

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