
Subject: filling high resolution islands

Posted by [sebinjapan](#) on Mon, 02 Apr 2007 06:55:17 GMT

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Hello,

In map_continents documentation, in the art related to fill_continent, we can read the following note:

"When using this keyword in conjunction with the HIRES keyword, lakes on continents will be filled and islands will not be filled."

Is there someone who knows how it is possible to fill the continents AND the islands drawn when you use /hires and /coast?

Thank you for your help,

sebastien

Subject: Re: filling high resolution islands

Posted by [sebinjapan](#) on Wed, 04 Apr 2007 06:57:26 GMT

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Thanks a lot, it is perfect!
