
Subject: Re: idl 6.1 crashes on linux

Posted by [Christopher Thom](#) on Thu, 19 Apr 2007 03:52:46 GMT

[View Forum Message](#) <> [Reply to Message](#)

Quoth lazar.fleysher@gmail.com:

> hello everybody,

>

> I am experiencing a strange problem. Many graphics routines crash IDL

> examples are tv, xloadct. Is there a work-around for this?

Many people have reported similar problems recently, which are caused by recent updates to the X server...most likely when you updated your system.

There is a thread on the rsi website about this:

<http://www.ittvis.com/forum/message.asp?fmid=2267>

and the last few days of the newsgroup archives have more info.

The workaround would appear to be rolling back the X server updates.

cheers

chris

Subject: Re: idl 6.1 crashes on linux

Posted by [Greg Hennessy](#) on Thu, 19 Apr 2007 14:57:43 GMT

[View Forum Message](#) <> [Reply to Message](#)

On 2007-04-19, Christopher Thom <cthom@odjjob.uchicago.edu> wrote:

> The workaround would appear to be rolling back the X server updates.

I rolled back the libX11 update, and that fixed my problem.

Subject: Re: idl 6.1 crashes on linux

Posted by [david.j.jansen](#) on Fri, 20 Apr 2007 10:14:21 GMT

[View Forum Message](#) <> [Reply to Message](#)

On 19 apr, 16:57, Greg Hennessy <greg.henne...@localhost.localdomain> wrote:

> On 2007-04-19, Christopher Thom <c...@odjjob.uchicago.edu> wrote:

>

>> The workaround would appear to be rolling back the X server updates.

>

> I rolled back the libX11 update, and that fixed my problem.

yes, that works. unfortunately, this libX11 update was supposed to fix an exploitable security hole. a more permanent and secure solution would be nice.
