Subject: Re: Need help with basic spawn command
Posted by yi.selab on Thu, 17 May 2007 08:45:56 GMT

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Of course, you can get the result using second argument like this :

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In this case, the result variable is not the return value of main
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but the output text result of the 'basic' command in Shell(Unix) or
Command Prompt(MS Windows)

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> Thanks for any help! Ive also boughten the 'from c->dlm->idl' book but
> it wont be in for a few days.

Subject: Re: Need help with basic spawn command
Posted by Allan Whiteford on Thu, 17 May 2007 11:14:57 GMT

Note that the return value can be obtained (at least under unix) with
the exit_status keyword to spawn.

IDL> spawn, 'basic', exit_status=a
IDL> print,a
10

however, it's far more useful to use the printf in your program as Yi
suggested to return data back. The exit status is typically used to
return whether or not a command executed correctly or not.

Probably best to ignore this message unless you're really sure that you
want the return value from the program rather than just its output.

Thanks,

Allan

Yi wrote:
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Subject: Re: Need help with basic spawn command
Posted by yp on Thu, 17 May 2007 12:46:04 GMT

On May 16, 11:34 pm, ryans...@gmail.com wrote:
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> it wont be in for a few days.

In this case the output (10) is written to the console (i.e, your windows command prompt shell...) add a line in your C-code system(pause); //I am not sure which compiler you are using

-y

Subject: Re: Need help with basic spawn command
Posted by Vince Hradil on Thu, 17 May 2007 14:02:21 GMT
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On May 16, 5:34 pm, ryans...@gmail.com wrote:
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> Thanks for any help! Ive also boughten the 'from c->dlm->idl' book but
> it wont be in for a few days.

I think your on the right track by "boughtening" the book, but a quick

and dirty answer: Have you c-program write to stdout, then use spawn.

Good luck!

---

ryanselk@gmail.com wrote:
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>
>
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> variable after this line such as:
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'variable' is supposed to contain whatever output your program
produces - in C terms, it contains whatever was written to stdout.
Your program doesn't write anything to stdout, so variable won't
contain any information. If you want to retrieve the exit status, what

---

you want is:

SPAWN, 'basic', EXIT_STATUS=variable

Subject: Re: Need help with basic spawn command
Posted by ryanselk on Thu, 17 May 2007 15:32:38 GMT
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On May 17, 2:45 am, Yi <yi.se...@gmail.com> wrote:
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Thank you so much, I understand now! Your right that it works when
adding a printf to the code with the result on the spawn.

I was under the impression that this would not work on windows, only
unix, not sure why, but it does.

Subject: Re: Need help with basic spawn command
Posted by Trae on Tue, 22 May 2007 12:55:54 GMT
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Sorry for jumpiing on this thread late.

Why don't you use a combination of make_dll and call_external to have
IDL call your C code? I do a lot of number crunching in IDL and write
C codes to do much of the tedious but large jobs. These are the
procedures I use to get C an IDL to talk to each other.

The learning curve on these procedures is not bad and I've had great
success with them. It also sounds easier than what you are trying to
do with printf and if you are worried about time, nothing takes longer
than reading files. Call_external allows you to pass variables.

Cheers,
-Trae

Cheers,

On May 17, 9:32 am, ryans...@gmail.com wrote:
> On May 17, 2:45 am, Yi <yi.se...@gmail.com> wrote:
>
>
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