Subject: IDLWAVE Screen Split Posted by mankoff on Tue, 10 Jul 2007 16:26:57 GMT View Forum Message <> Reply to Message

Hi JD.

I'd like to have the IDLWAVE shell (Ctrl+C,S) not spit the screen in half, but perhaps in a 2:1 ratio or so. I've scanned the documentation but couldn't find the command to do this. I'm guessing it is either "idlwave-shell-frame-parameters" or "idlwave-shell-mode-hook" but don't know what to do beyond that.

Thanks,

-k.

Subject: Re: IDLWAVE Screen Split
Posted by mankoff on Wed, 11 Jul 2007 17:35:58 GMT
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On Jul 10, 12:26 pm, mankoff <mank...@gmail.com> wrote:

> Hi JD,

>

- > I'd like to have the IDLWAVE shell (Ctrl+C,S) not spit the screen in
- > half, but perhaps in a 2:1 ratio or so. I've scanned the documentation
- > but couldn't find the command to do this. I'm guessing it is either
- > "idlwave-shell-frame-parameters" or "idlwave-shell-mode-hook" but
- > don't know what to do beyond that.

>

> Thanks.

>

> -k.

So, I realized this is not an IDLWAVE thing but an emacs thing in general, and therefore a bit offtopic. I figured out a solution and will post here just in case anyone cares...

I've created a custom screen split function that gives me an 8 line lower buffer rather than a 50/50 split.

```
8))
)
```

Subject: Re: IDLWAVE Screen Split
Posted by JD Smith on Fri, 13 Jul 2007 17:17:01 GMT
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On Wed, 11 Jul 2007 17:35:58 +0000, mankoff wrote:

```
> On Jul 10, 12:26 pm, mankoff <mank...@gmail.com> wrote:
>> Hi JD.
>>
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>> "idlwave-shell-frame-parameters" or "idlwave-shell-mode-hook" but don't
   know what to do beyond that.
>>
>> Thanks,
>>
    -k.
>>
>
> So, I realized this is not an IDLWAVE thing but an emacs thing in general,
  and therefore a bit offtopic. I figured out a solution and will post here
> just in case anyone cares...
>
 I've created a custom screen split function that gives me an 8 line lower
>
> buffer rather than a 50/50 split.
>
  (defun mysplit
>
  ()
>
>
 (interactive)
   (setq split-
  window
       (split-window nil (- (window-height)
>
> 8))
>
   )
> )
```

That might work, but it might screw up other windows which need to be a certain size. There is no pre-set IDLWAVE variable for this, but you can easily "advise" the appropriate function to do what you want:

(defadvice idlwave-display-buffer (after shrink-idl-window activate) "Keep the IDL window height to 1/3 the frame height."

```
(if (equal buf (idlwave-shell-buffer)) (set-window-text-height (get-buffer-window buf) (/ (frame-height) 3))))
```

I simply use a dedicated frame for *idl* (see idlwave-shell-used-dedicated-frame).

JD

```
Subject: Re: IDLWAVE Screen Split
Posted by mankoff on Sat, 14 Jul 2007 03:23:55 GMT
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```
On Jul 13, 1:17 pm, JD Smith <jdsm...@as.arizona.edu> wrote:
> On Wed, 11 Jul 2007 17:35:58 +0000, mankoff wrote:
>> On Jul 10, 12:26 pm, mankoff <mank...@gmail.com> wrote:
>>> Hi JD.
>
>>> I'd like to have the IDLWAVE shell (Ctrl+C,S) not spit the screen in
>>> half, but perhaps in a 2:1 ratio or so. I've scanned the documentation
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>
>>> Thanks.
>>> -k.
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>> ()
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>> (interactive)
    (setq split-
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         (split-window nil (- (window-height)
>>
>> 8))
>>
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```

```
    easily "advise" the appropriate function to do what you want:
    (defadvice idlwave-display-buffer (after shrink-idl-window activate)
    "Keep the IDL window height to 1/3 the frame height."
    (if (equal buf (idlwave-shell-buffer))
    (set-window-text-height (get-buffer-window buf) (/ (frame-height) 3))))
    I simply use a dedicated frame for *idl* (see
    idlwave-shell-used-dedicated-frame).
    JD
```

That works like a charm. Thank you! In searching this out I had a hunch that the advice function would be useful in the solution but hadn't yet figured out what to advise.

-k.